

Computer Vision I

Fundamentals of Artificial Intelligence

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Assignment 3

- New assignment about Artificial Neural Networks
 - Due in 10 days
 - (shorter than previous one)

Computer vision

- Computer Vision: Having computer understand images the way human do

Object detection

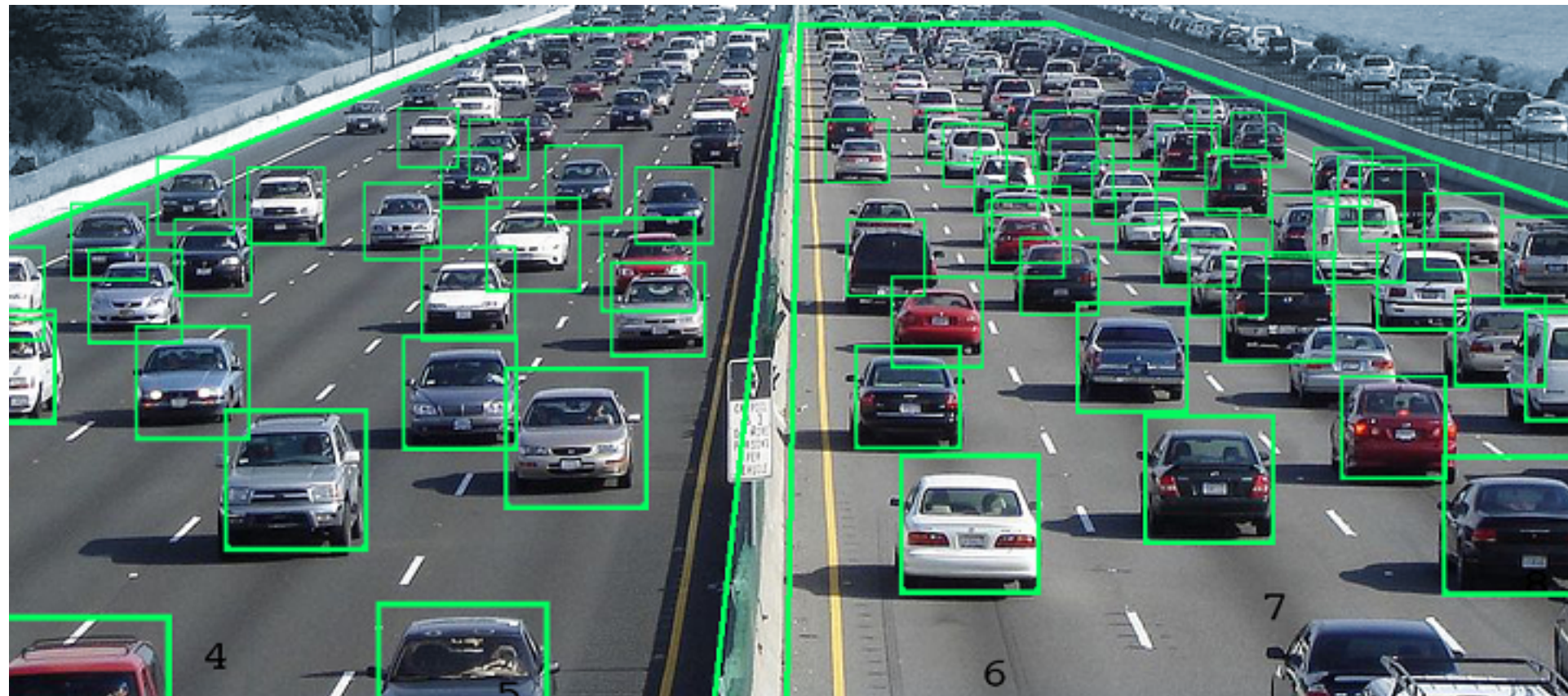


Image: <http://vision.seecs.edu.pk/ats/>

“FaceID”

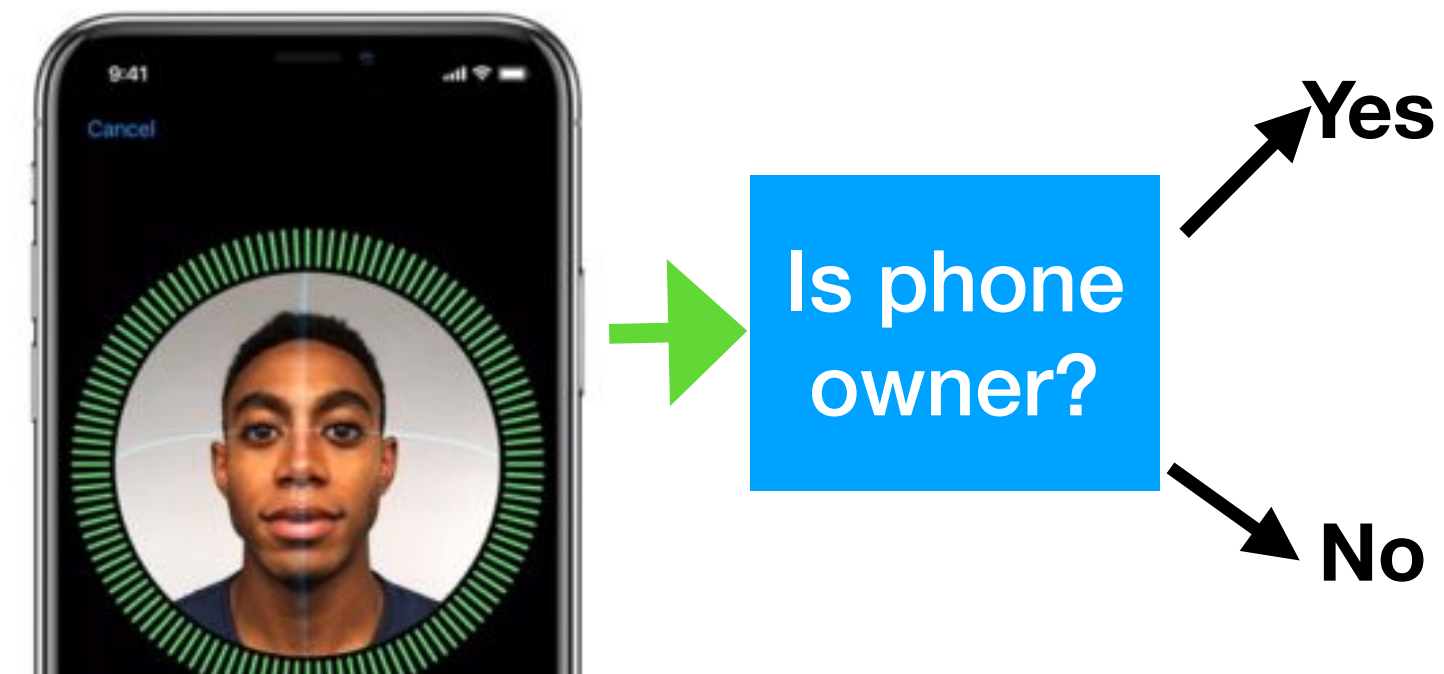


Image Recognition



CAT



Emotion Recognition



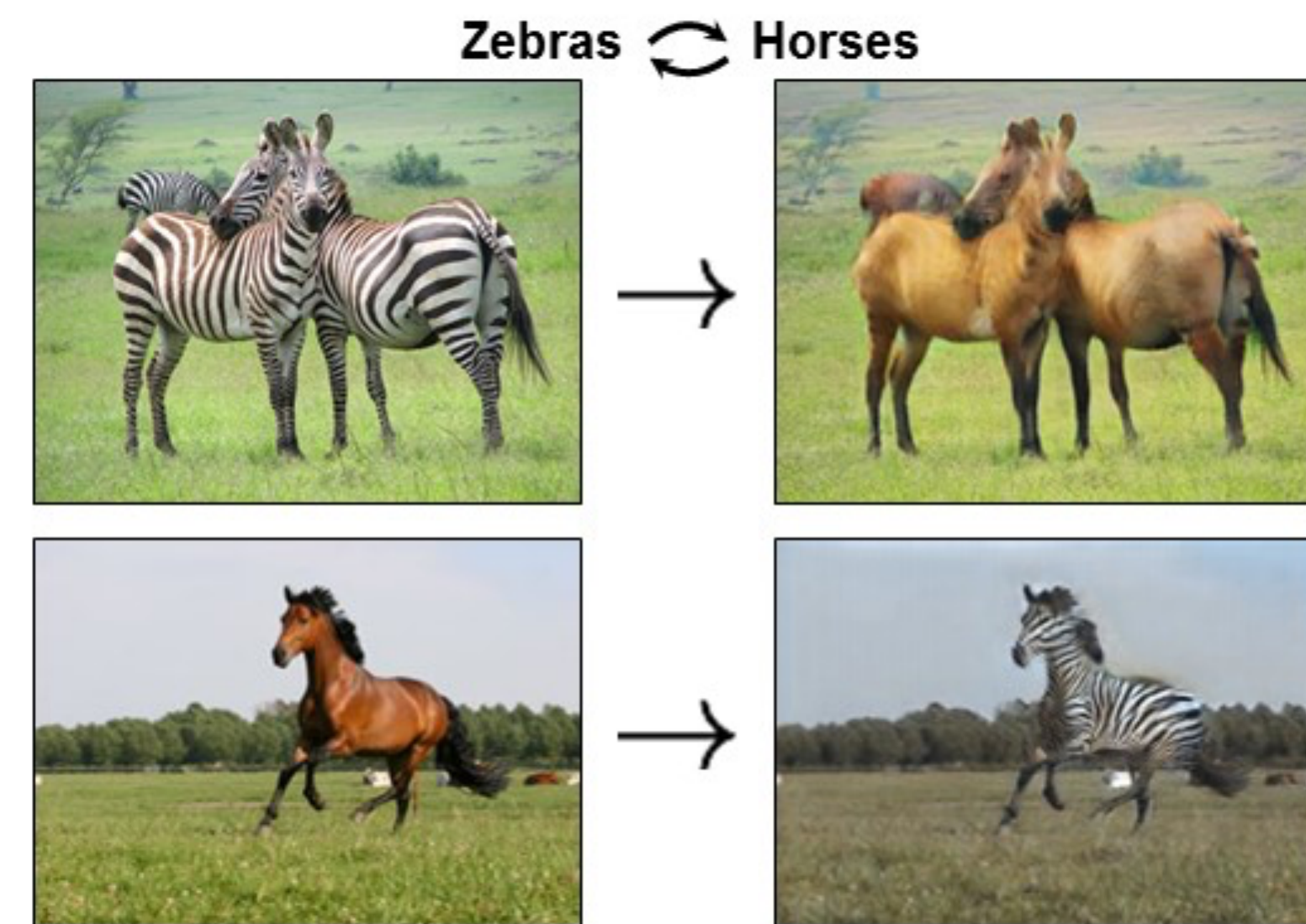
SAD

Computer Vision

- Recently, also much progress in image (and video) generation



Image from Nvidia



Unpaired Image-to-Image Translation using Cycle-Consistent Adversarial Networks

Computer vision

- Computer Vision: Having computer understand images the way human do

Object detection

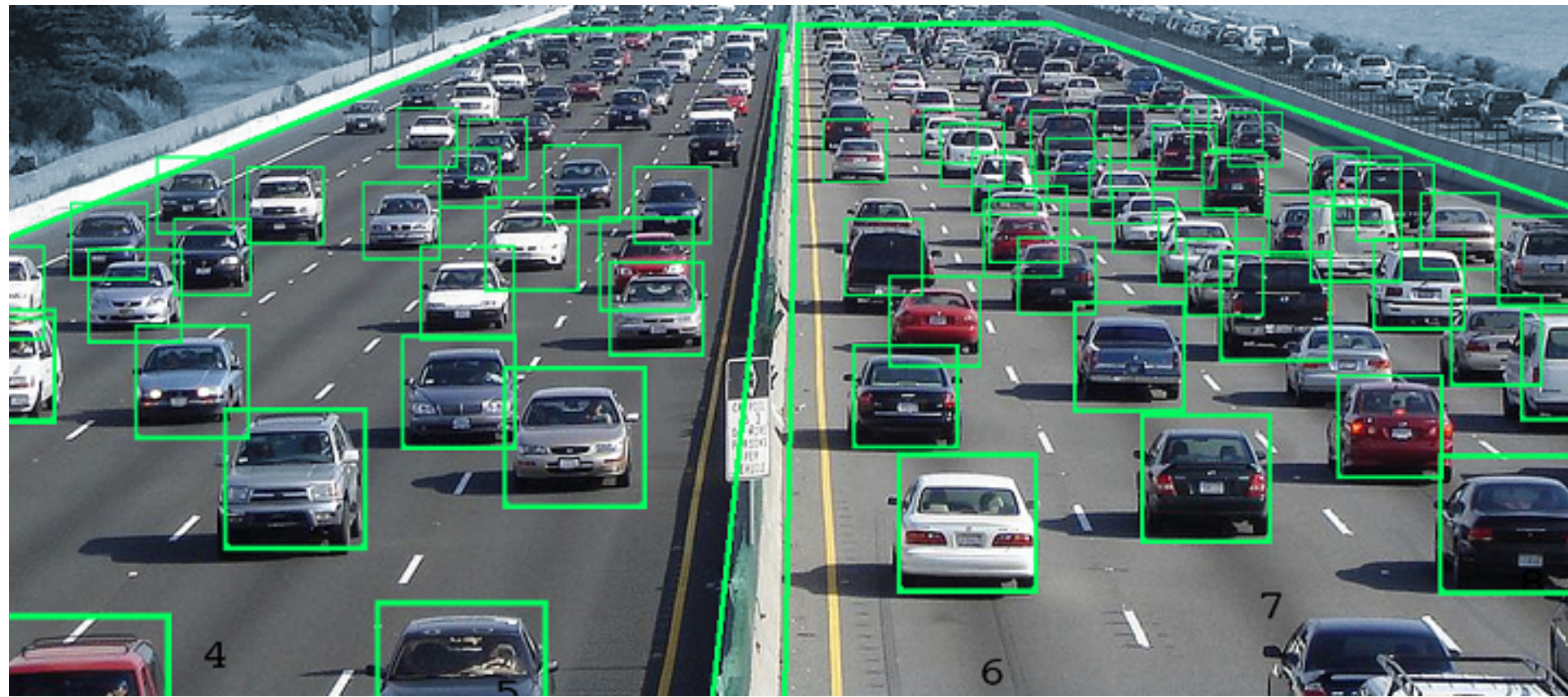


Image: <http://vision.seecs.edu.pk/ats/>

“FaceID”



Is phone
owner?

Yes

No

Classification tasks

Image Recognition



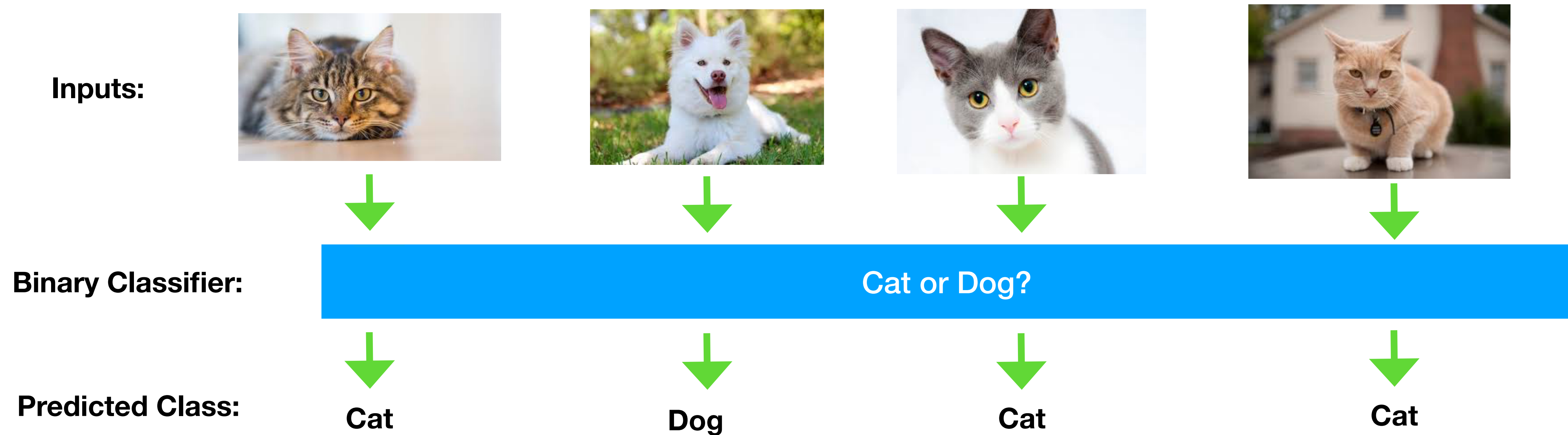
CAT

Emotion Recognition



SAD

Binary Classification



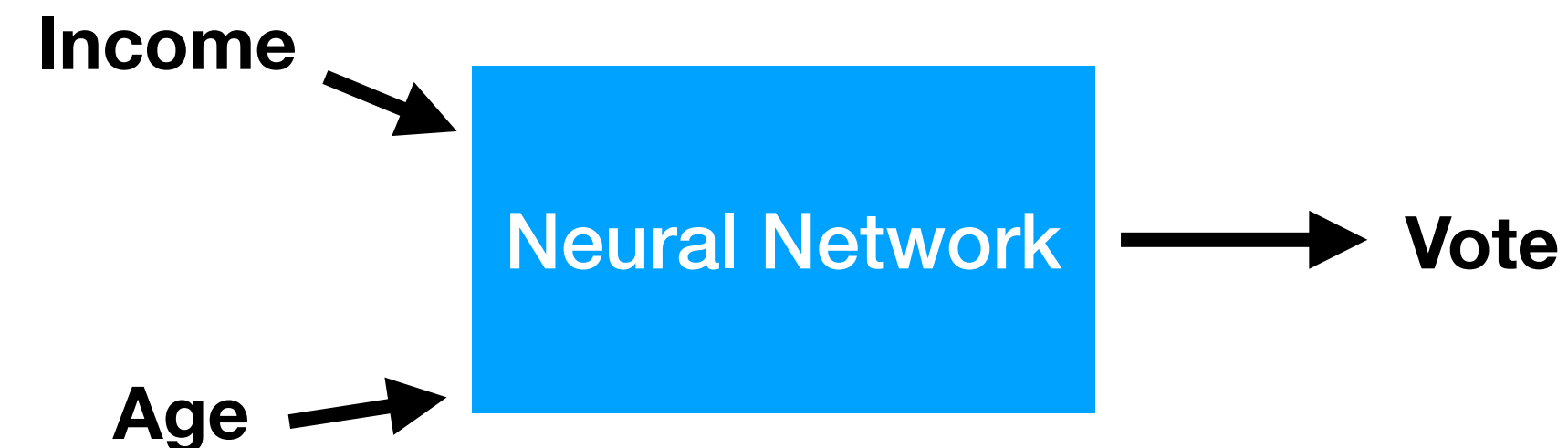
- Remember that binary classifiers are about assigning one of two categories to an input (voting for LEFT or RIGHT-wing party, being a CAT or a DOG, etc...)

Binary Classification

- We know that we can use a logistic classifier to do binary classification:

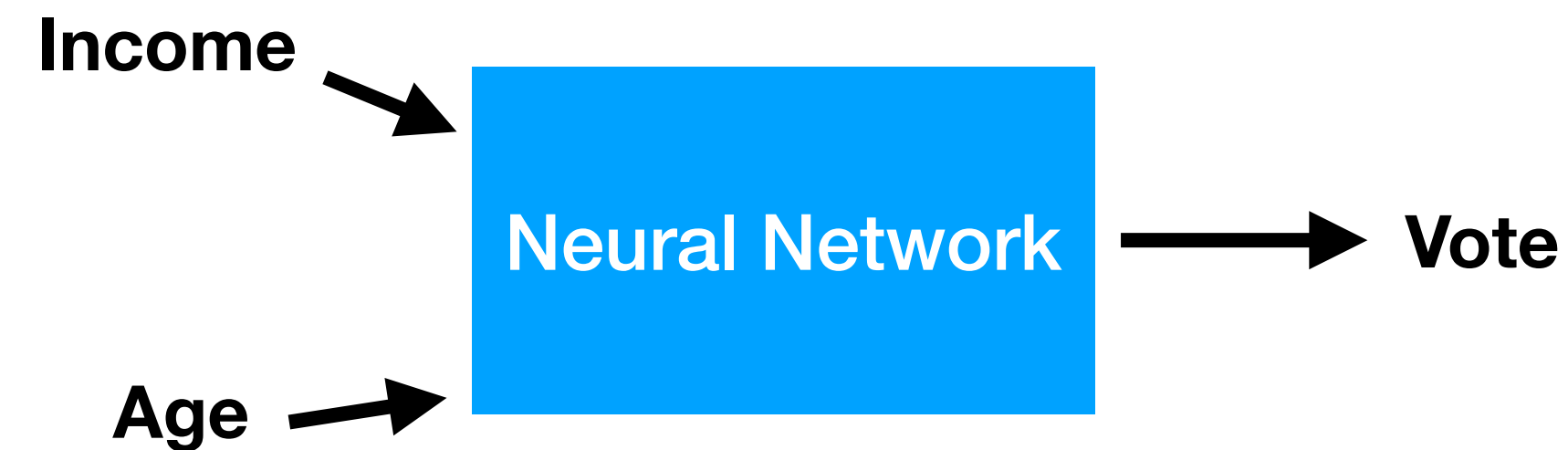


- We know that we can actually combine many Logistic Classifiers (a.k.a "Neurons" to be able to do more complex processing

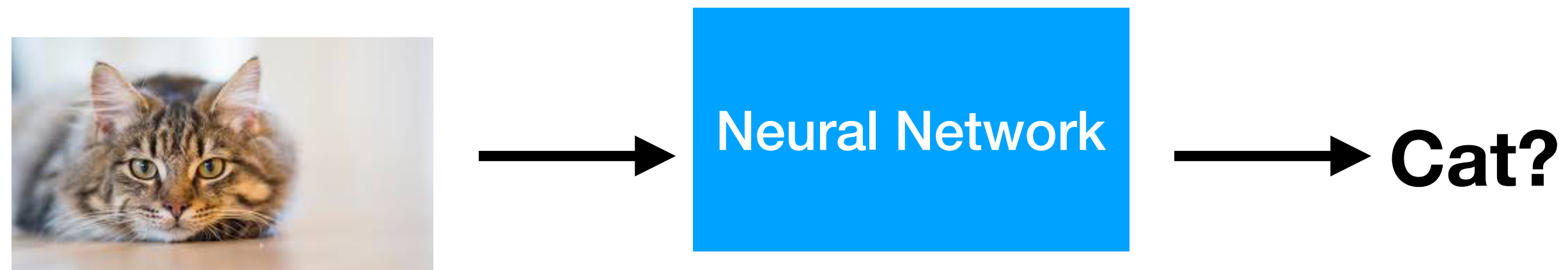


Binary Classification

- We know that we can actually combine many Logistic Classifiers (a.k.a “Neurons” to be able to do more complex processing

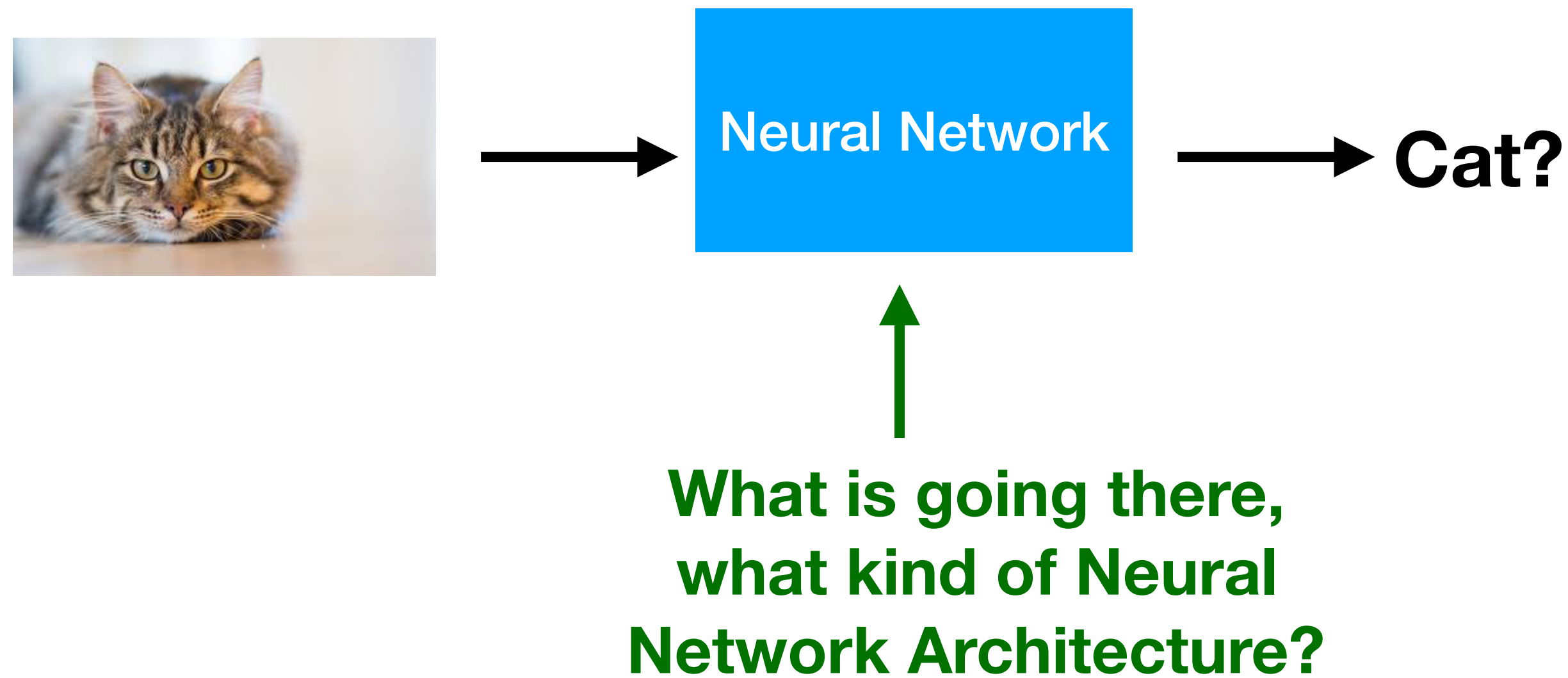


- We just want to do the same, but with an image as input



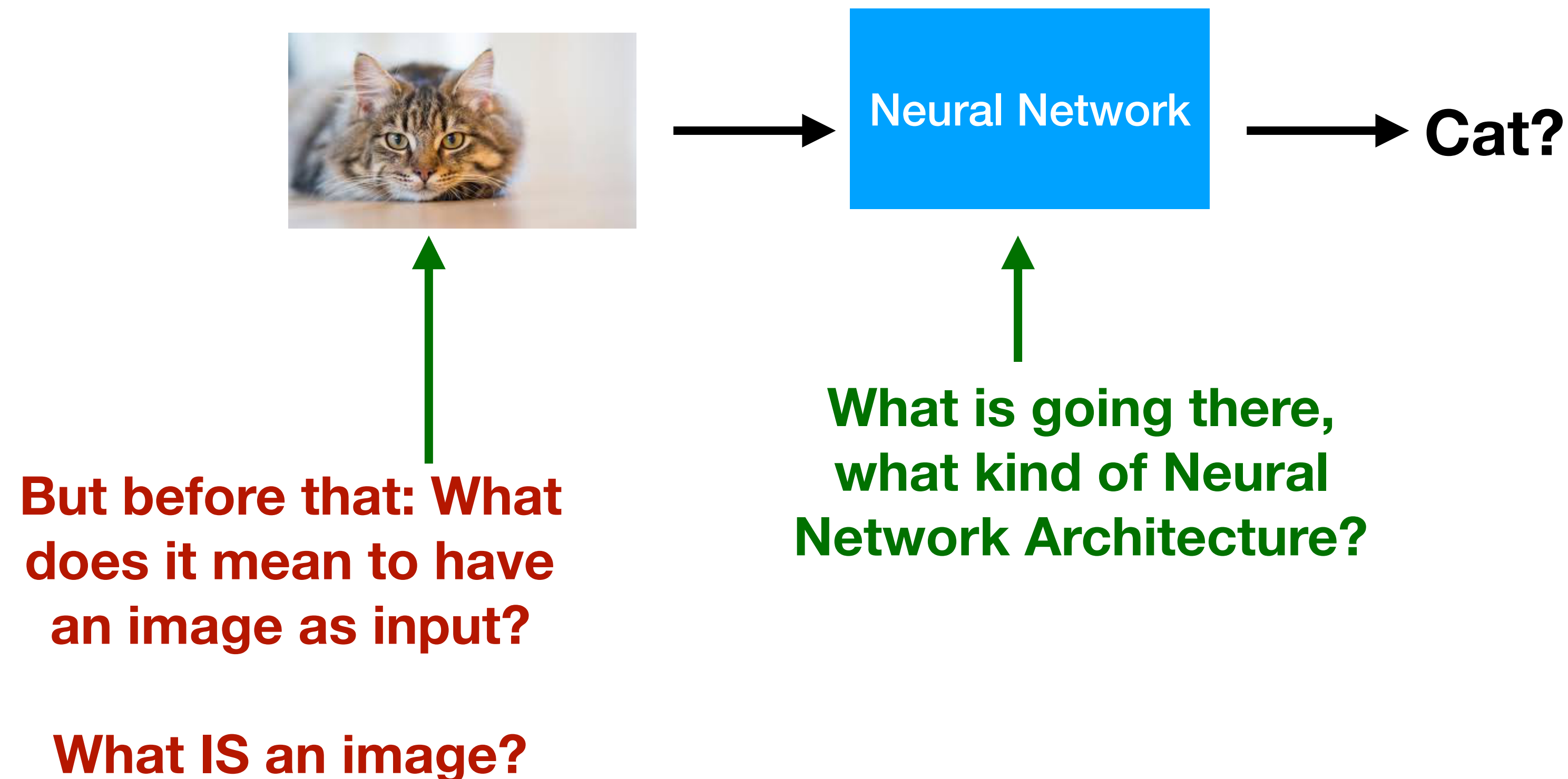
Binary Classification

- We just want to do the same, but with an image as input



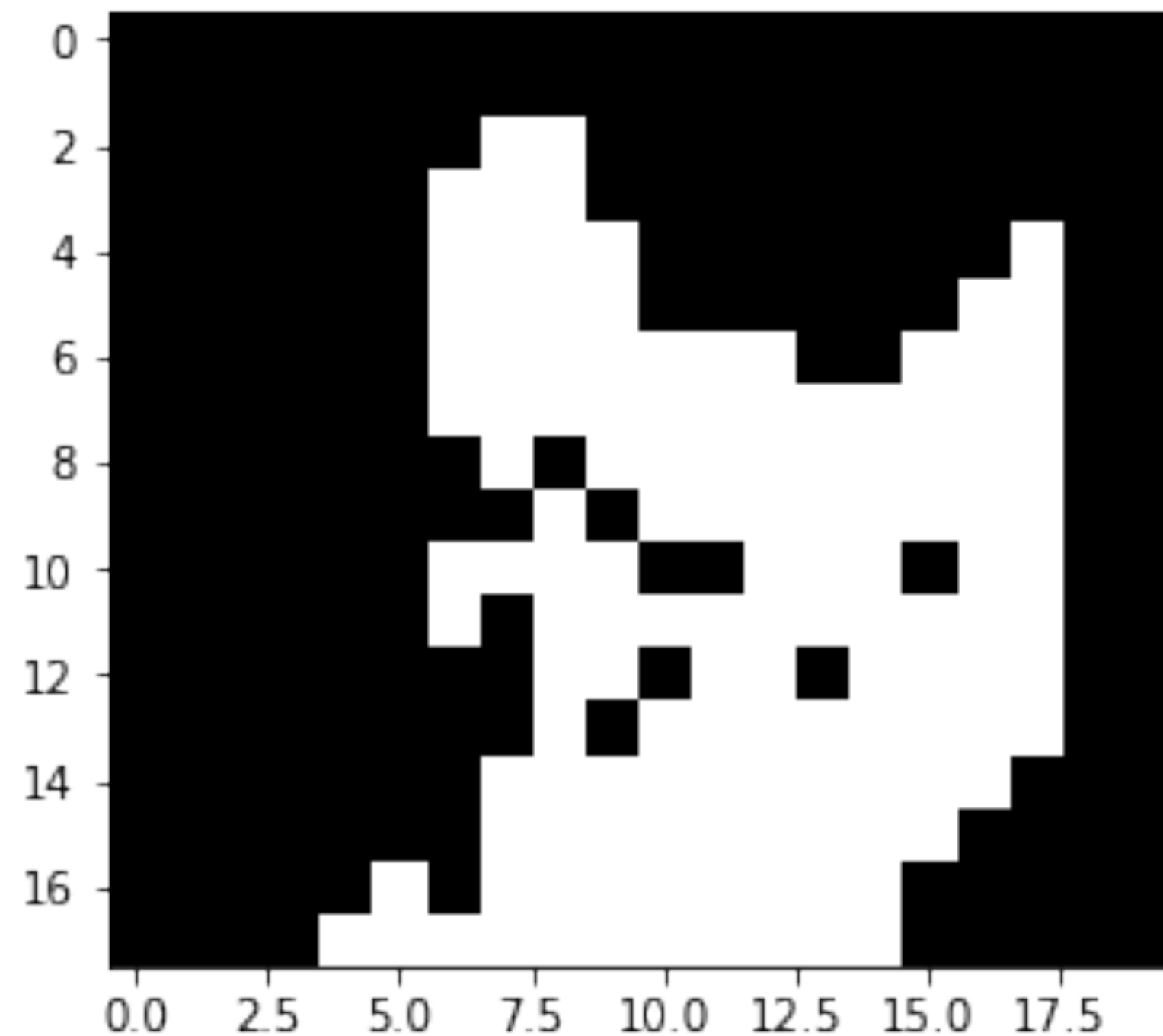
Binary Classification

- We just want to do the same, but with an image as input



What is an image?

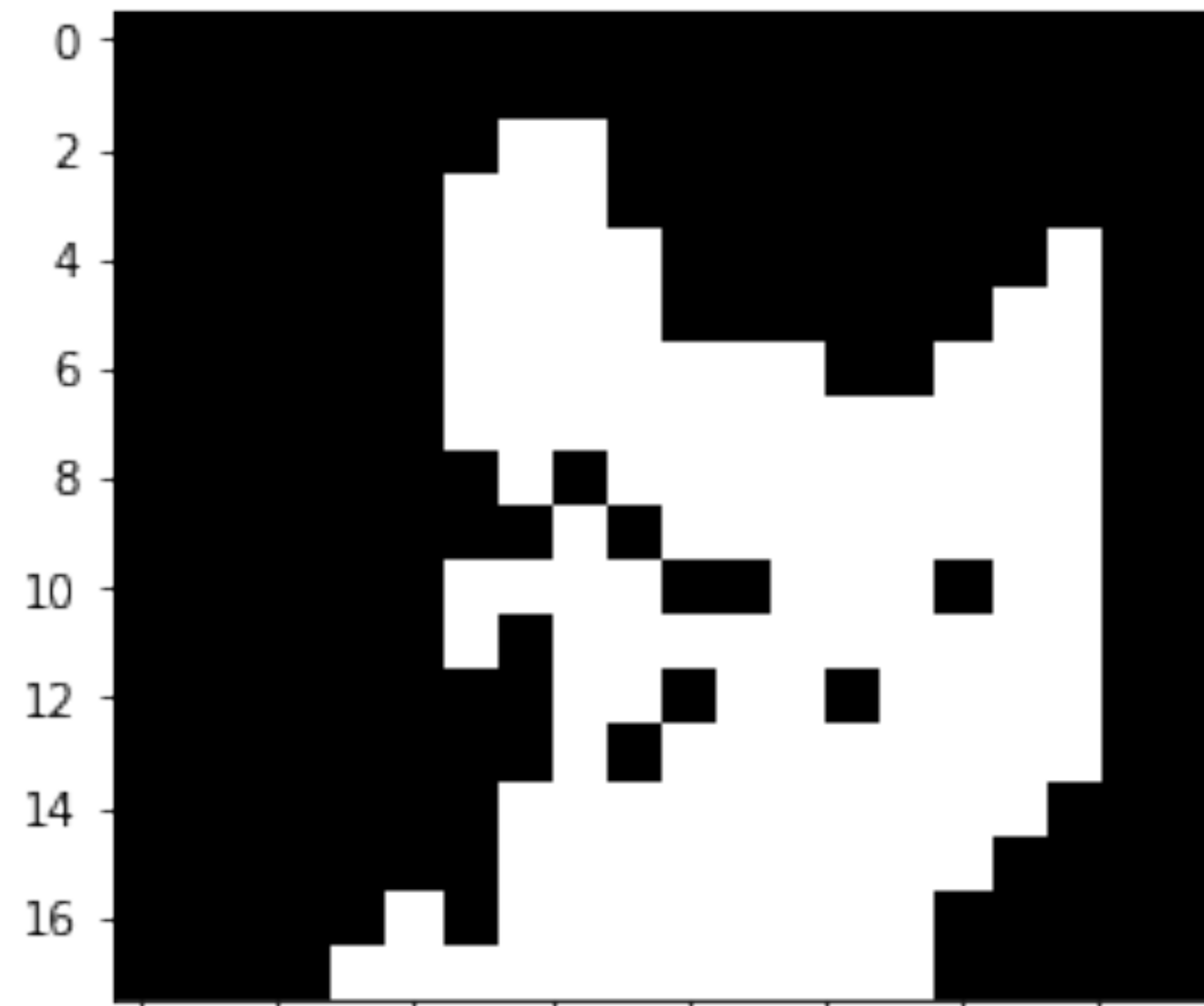
- For a computer, an image is an array of **pixels**
- Each pixel is one point in the image and has a given color



What is an image?

- 1-bit image: Each *pixel* is either black (**0**) or white (**1**)
- Our image is an array of 0 and 1

Image with 18x20 pixels (1-bit)

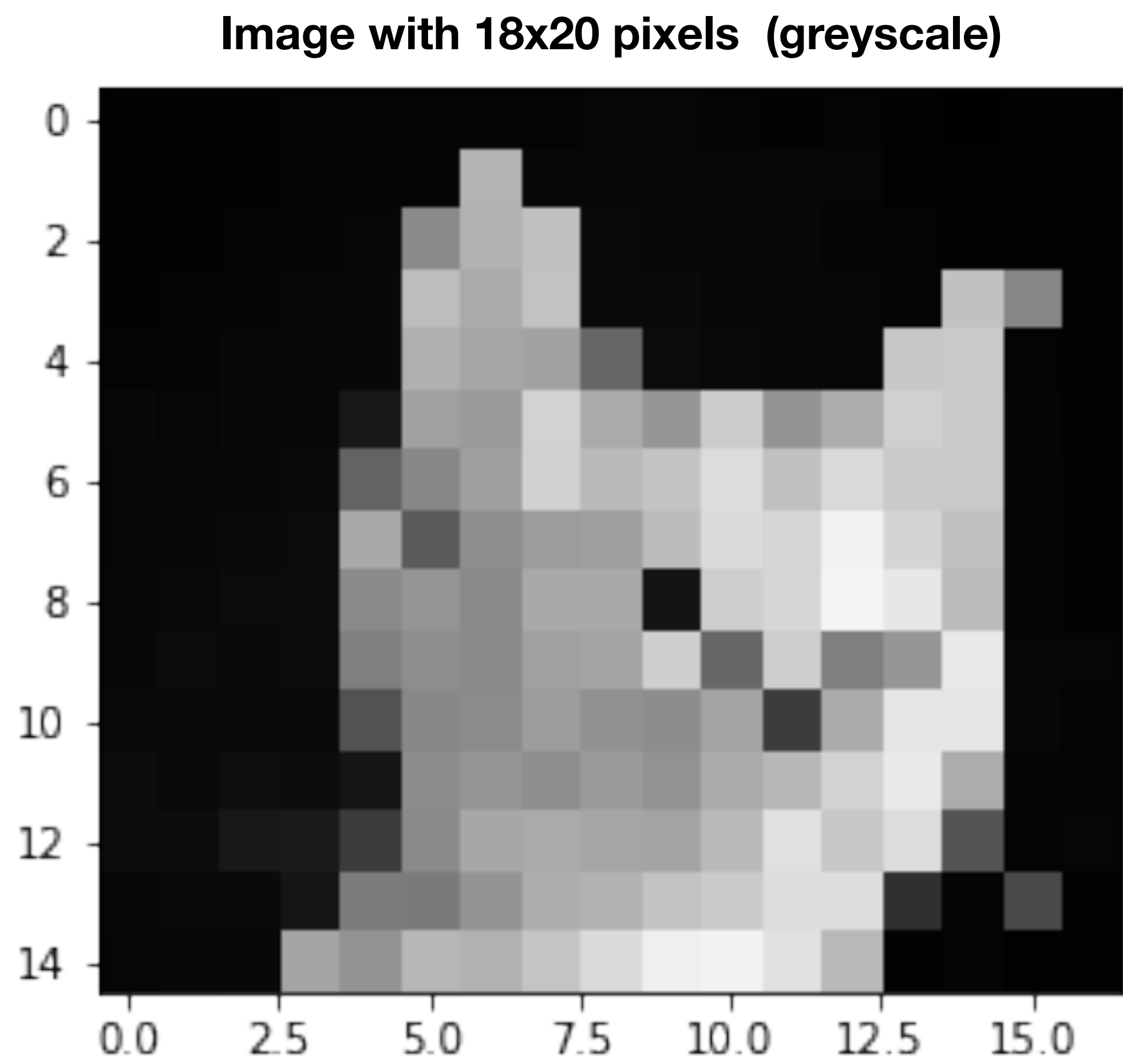


Array with 18x20 numbers

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	1	1	0	0
0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	1	1	1	0
0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	0
0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	1	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	0
0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	0	1	1	1	0
0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	1	1	0
0	0	0	0	0	0	0	0	1	1	0	1	1	0	1	1	1	1	1	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	0
0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	0	0	0	0
0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0

What is an image?

- Greyscale image: each pixel has a grey value between 0(black) and 1 (white)



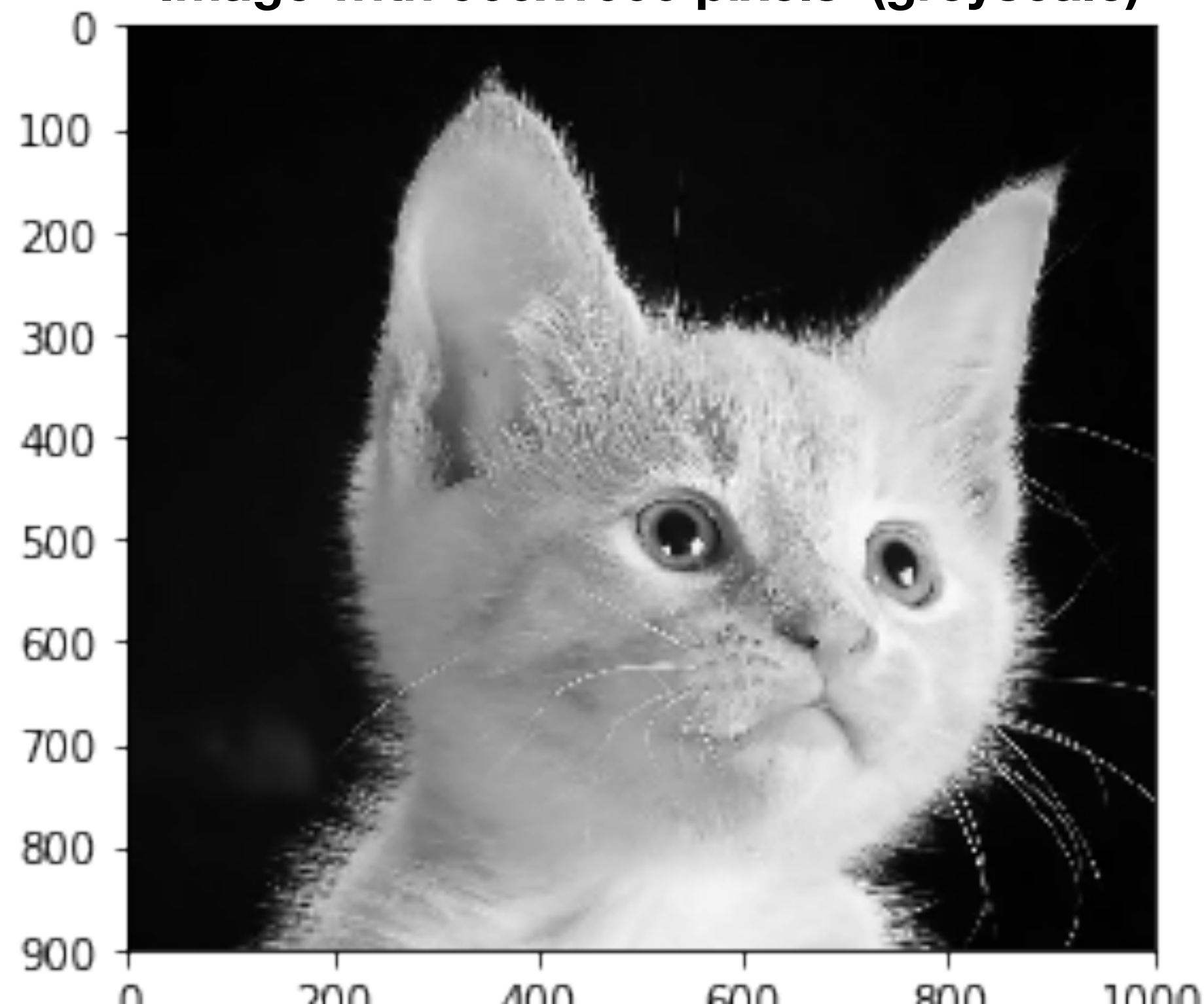
Array with 18x20 numbers

0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
0.0	0.0	0.0	0.0	0.0	0.0	0.7	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
0.0	0.0	0.0	0.0	0.0	0.5	0.7	0.8	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
0.0	0.0	0.0	0.0	0.0	0.7	0.7	0.8	0.0	0.0	0.0	0.0	0.0	0.0	0.8	0.5	0.0
0.0	0.0	0.0	0.0	0.0	0.7	0.7	0.6	0.4	0.0	0.0	0.0	0.0	0.8	0.8	0.0	0.0
0.0	0.0	0.0	0.0	0.1	0.6	0.6	0.8	0.7	0.6	0.8	0.6	0.7	0.8	0.8	0.0	0.0
0.0	0.0	0.0	0.0	0.4	0.5	0.6	0.8	0.7	0.8	0.9	0.8	0.9	0.8	0.8	0.0	0.0
0.0	0.0	0.0	0.0	0.7	0.4	0.6	0.6	0.6	0.7	0.9	0.8	0.9	0.8	0.8	0.0	0.0
0.0	0.0	0.0	0.1	0.5	0.6	0.5	0.7	0.7	0.1	0.8	0.8	1.0	0.9	0.7	0.0	0.0
0.0	0.0	0.0	0.0	0.5	0.6	0.5	0.6	0.6	0.8	0.4	0.8	0.5	0.6	0.9	0.0	0.0
0.0	0.0	0.0	0.0	0.3	0.5	0.5	0.6	0.6	0.6	0.6	0.2	0.7	0.9	0.9	0.0	0.0
0.0	0.0	0.1	0.0	0.1	0.5	0.6	0.6	0.6	0.6	0.7	0.7	0.8	0.9	0.7	0.0	0.0
0.1	0.1	0.1	0.1	0.2	0.5	0.7	0.7	0.6	0.6	0.7	0.9	0.8	0.9	0.3	0.0	0.0
0.0	0.0	0.0	0.1	0.5	0.5	0.6	0.7	0.7	0.8	0.8	0.9	0.9	0.2	0.0	0.3	0.0
0.0	0.0	0.0	0.6	0.6	0.7	0.7	0.8	0.9	0.9	0.9	0.9	0.7	0.0	0.0	0.0	0.0

What is an image?

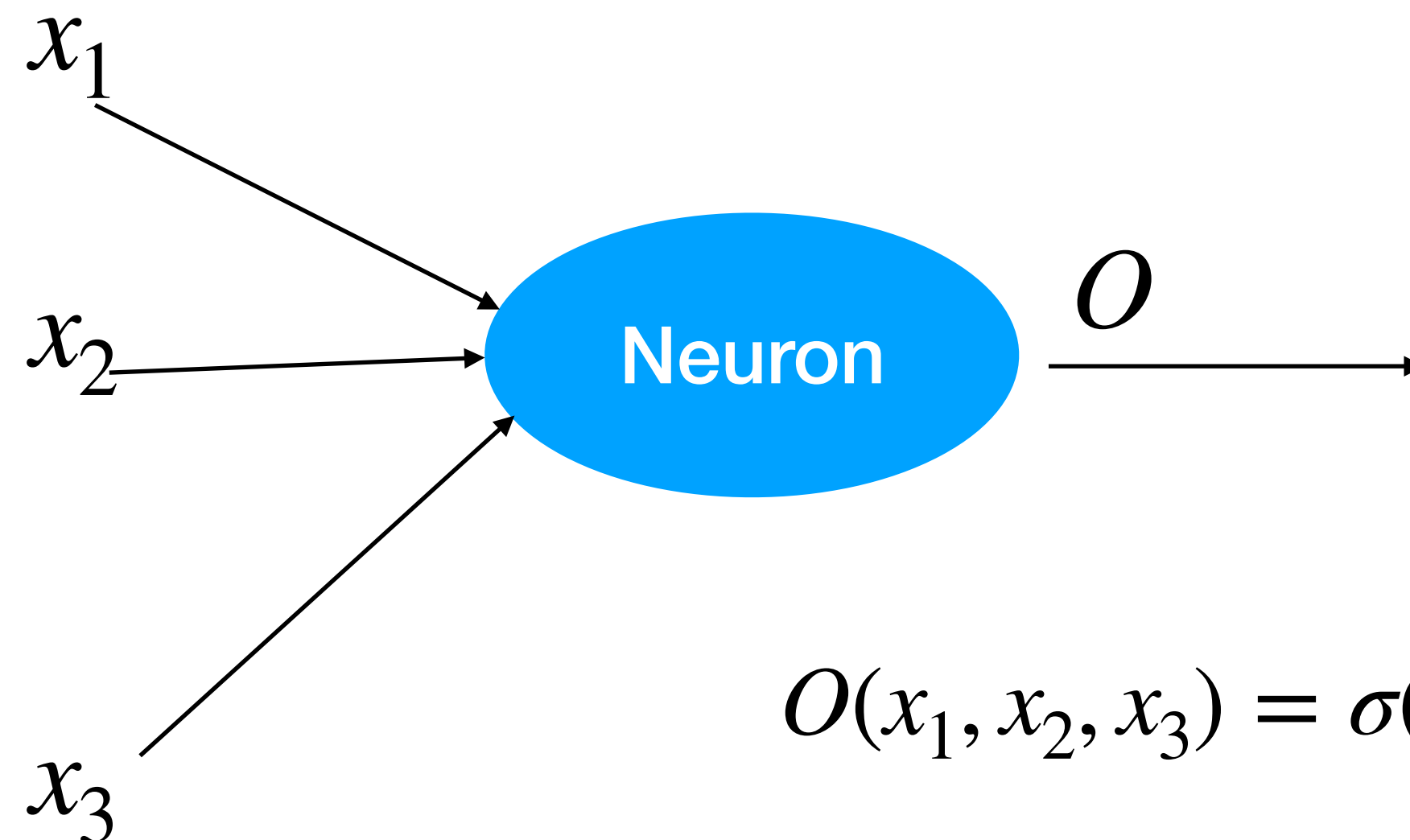
- The resolution is the number of pixels in the image

Image with 900x1000 pixels (greyscale)

[illegible]

What is an image?

- It turns out, our images are just array of numbers
- We know we can give numbers as input to neurons



$$O(x_1, x_2, x_3) = \sigma(\theta_0 + \theta_1 \times x_1 + \theta_2 \times x_2 + \theta_3 \times x_3)$$

Binary Classification

- First problem solved:

Array with
18x20
numbers

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	1	1	0	0
0	0	0	0	0	0	1	1	1	1	1	1	0	0	1	1	1	0	0	0
0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	0	1	1	0	0
0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	1	0	1	1	0	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0	0	0	0
0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0

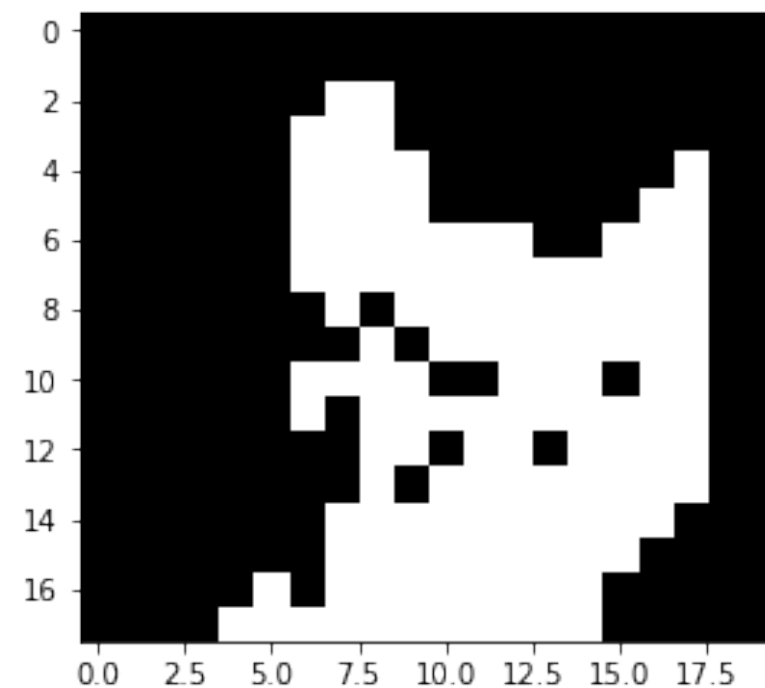


Image with 18x20 pixels



Neural Network



Cat?



What is going there,
what kind of Neural
Network Architecture?

Single Neuron

- How about trying the simplest thing?

Array with
18x20
numbers

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	1	1	0	0
0	0	0	0	0	0	1	1	1	1	1	1	0	0	1	1	1	0	0	0
0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	0	1	1	0	0
0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	1	0	1	1	0	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0	0	0	0
0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0



Logistic classifier
with 18x20 = 360 inputs

Cat?

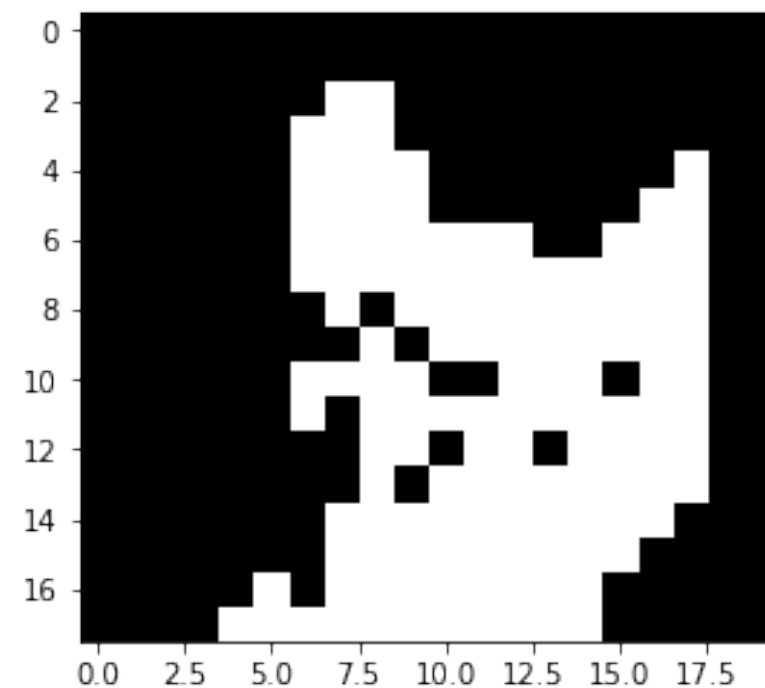


Image with 18x20 pixels

Output is computed like this:

$$O(x_1, x_2, x_3) = \sigma(\theta_0 + \theta_1 \times x_{1x1} + \theta_2 \times x_{2x1} + \dots + \theta_{360} \times x_{18x20})$$

Single Neuron

- How about trying the simplest thing?

Array with
18x20
numbers

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	1	1	0	0
0	0	0	0	0	0	1	1	1	1	1	1	0	0	1	1	1	0	0	0
0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	0	1	1	0	0
0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	1	0	1	1	0	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0	0	0	0
0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0

Obviously, this will not work!!

Logistic classifier
with 18x20 = 360 inputs

Cat?

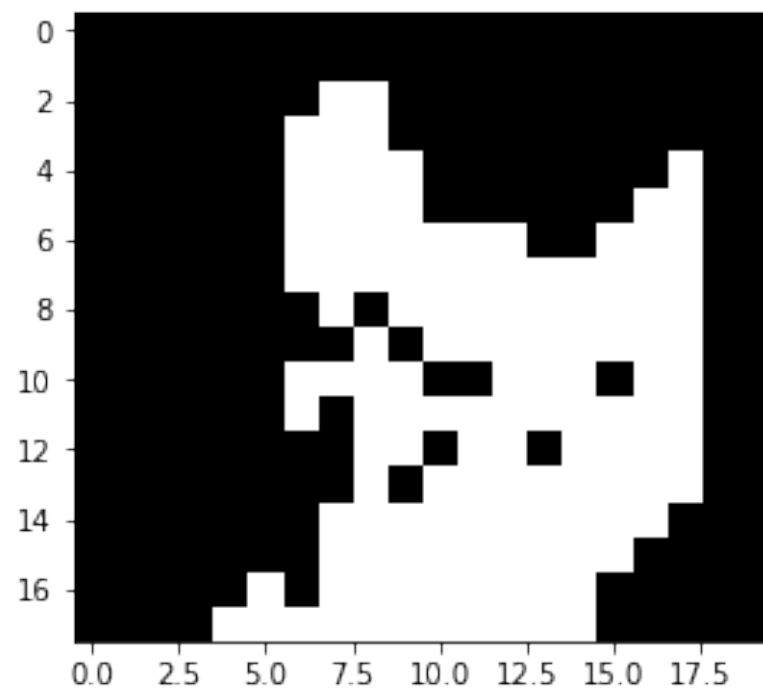


Image with 18x20 pixels

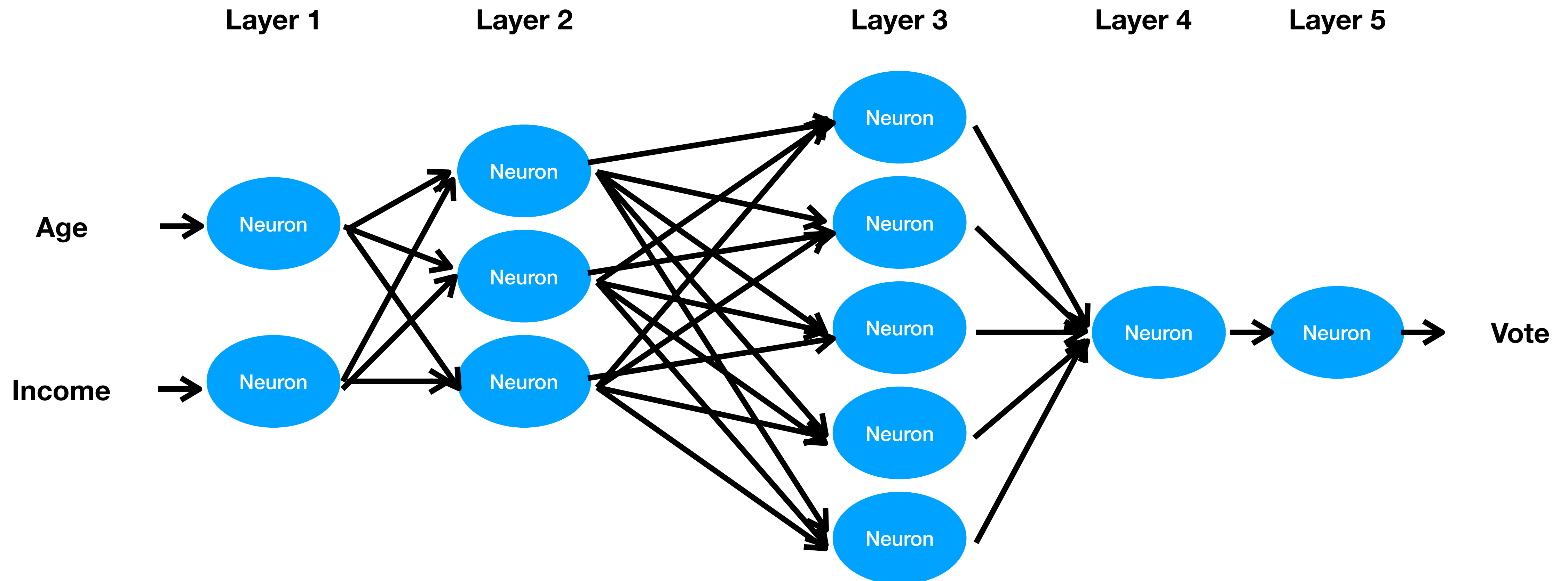
Output is computed like this:

$$O(x_1, x_2, x_3) = \sigma(\theta_0 + \theta_1 \times x_{1x1} + \theta_2 \times x_{2x1} + \dots + \theta_{360} \times x_{18x20})$$

We are just summing the value of all
the pixels (with some coefficients...)

Feed-Forward network with fully connected layers

- We have seen we can get much more powerful classifiers by combining neurons in neural networks



Feed-Forward Network with Fully Connected layers

Array with
18x20
numbers

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	1	1	0	0
0	0	0	0	0	0	0	1	1	1	1	1	1	0	0	1	1	1	0	0	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	0	1	1	0	0
0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	0	1	1	0	1	1	0	1	1	1	1	0	0
0	0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0	0	0	0
0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0



Fully
Connected
layer with
1000
neurons
with
 $18 \times 20 = 360$
inputs each



Fully
Connected
layer with
200
neurons
with 1000
inputs each



Final logistic
classifier
200 inputs
1 output



Cat?

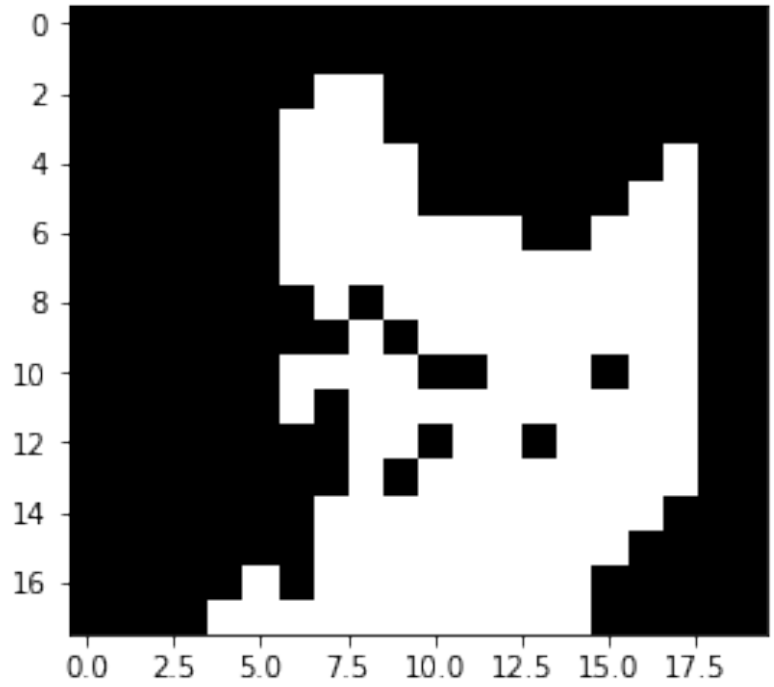


Image with 18x20 pixels

Feed-Forward Network with Fully Connected layers

Array with
18x20
numbers

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	1	1	0	0
0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	1	1	1	0	0
0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	0	1	1	0	0
0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	1	0	0
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0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
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0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0	0	0	0
0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0

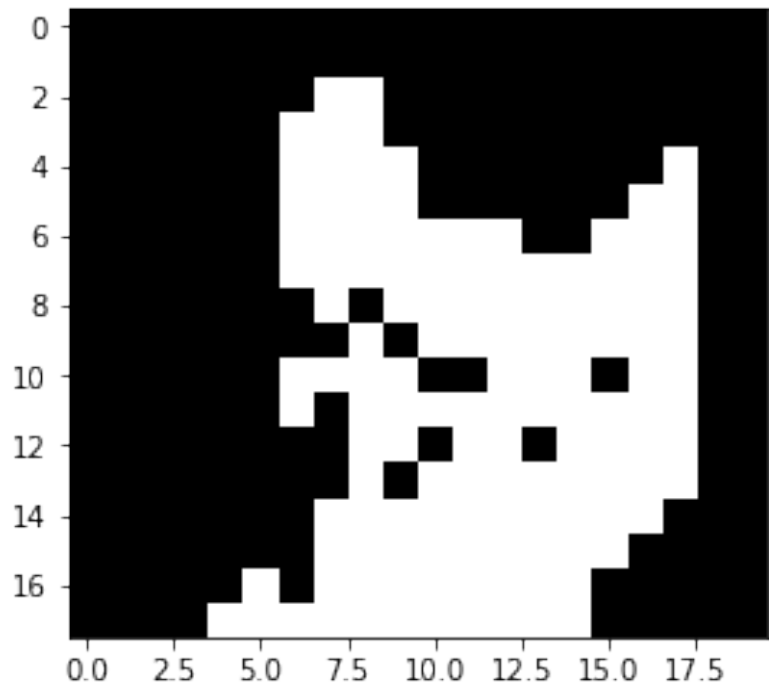


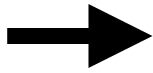
Image with 18x20 pixels



Fully
Connected
layer with
1000
neurons
with
18x20 = 360
inputs each



Fully
Connected
layer with
200
neurons
with 1000
inputs each



Final logistic
classifier
200 inputs
1 output



Cat?

Will it work? Maybe....

... but what might be the problems here?

Feed-Forward Network with Fully Connected layers

Array with
18x20
numbers

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	1	1	0	0
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0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0



Fully
Connected
layer with
1000
neurons
with
18x20 = 360
inputs each



Fully
Connected
layer with
200
neurons
with 1000
inputs each



Final logistic
classifier
200 inputs
1 output



Cat?

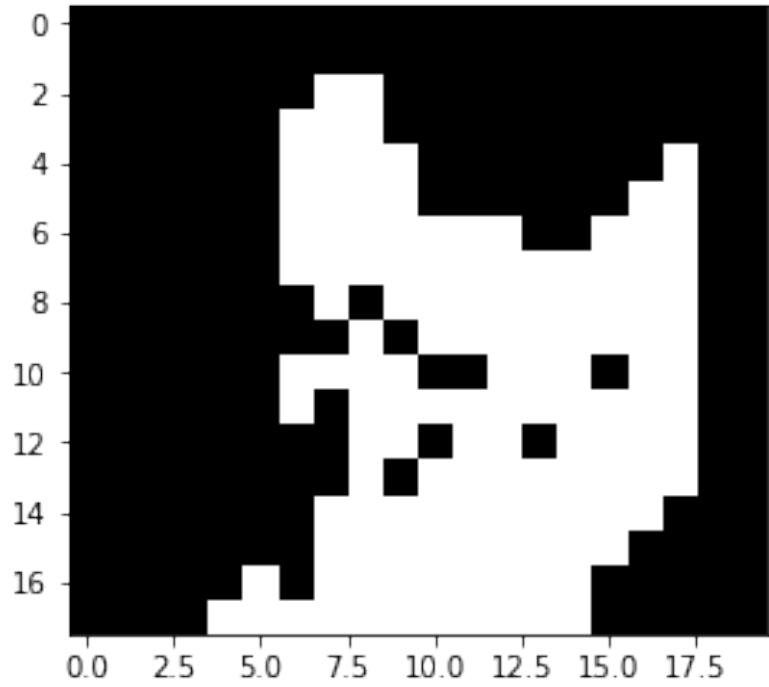


Image with 18x20 pixels

Problem 1: The network gets no spatial information

Feed-Forward Network with Fully Connected layers

Array with
18x20
numbers

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
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0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0
0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	0	0	0	0
0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0

For example,
the network
do not know
that these
two inputs
correspond
to pixels that
are close to
each others

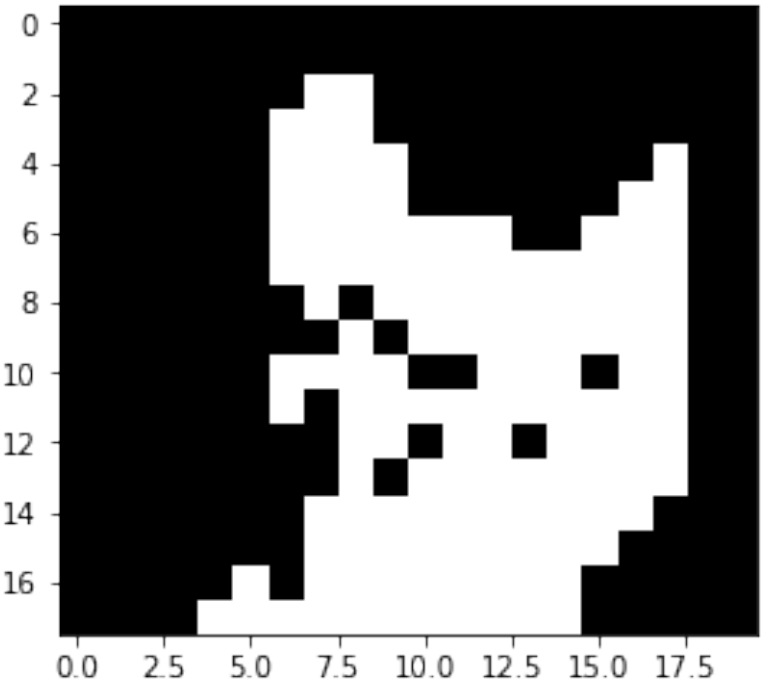
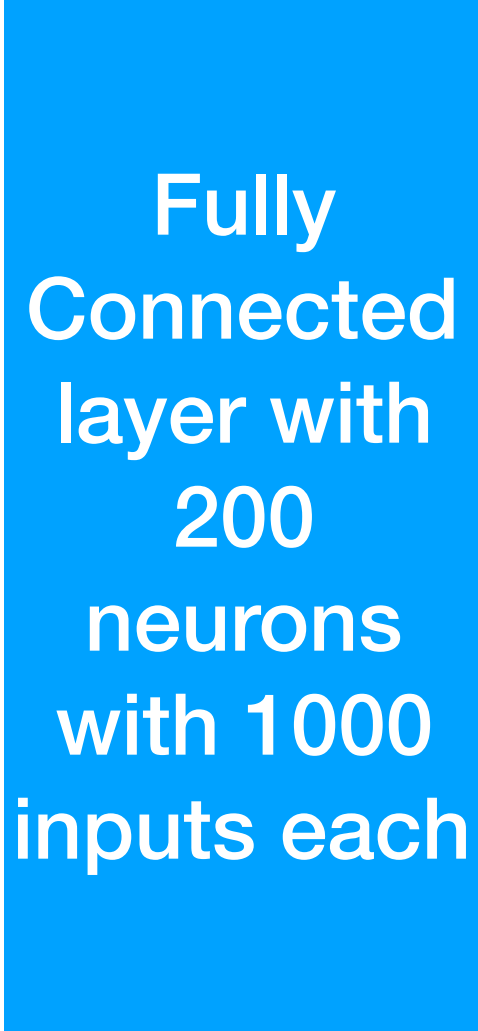
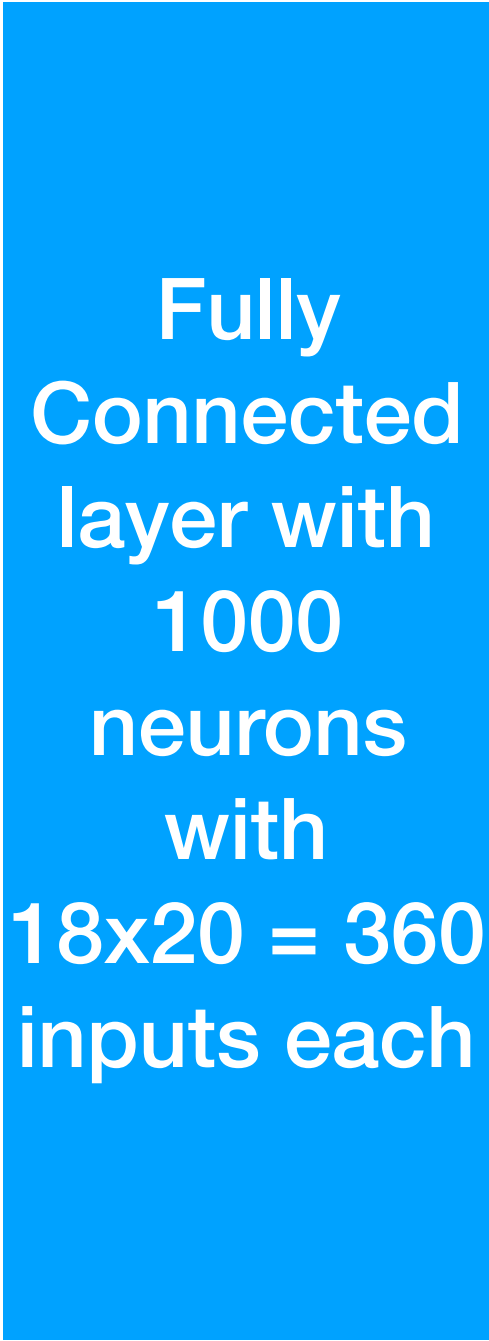


Image with 18x20 pixels



Cat?

Problem 1: The network gets no spatial information

Feed-Forward Network with Fully Connected layers

Array with
18x20
numbers

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	1	1	0	0
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0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0	0	0	0
0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0

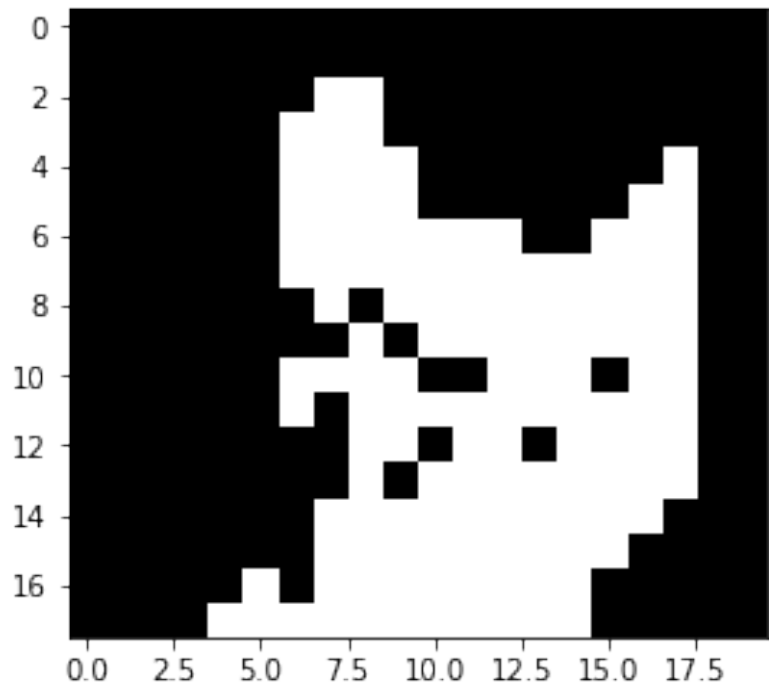


Image with 18x20 pixels



Fully
Connected
layer with
1000
neurons
with
18x20 = 360
inputs each



Fully
Connected
layer with
200
neurons
with 1000
inputs each



Final logistic
classifier
200 inputs
1 output



Cat?

Problem 2: How many parameters are we using in our Neural Network?

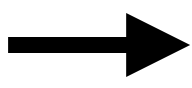
Feed-Forward Network with Fully Connected layers

Array with
18x20
numbers

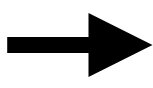
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0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	0	1	0	0
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0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	1	1	1	0	0
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0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0	0	0	0
0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0



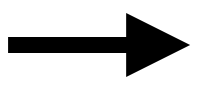
Fully
Connected
layer with
1000
neurons
with
18x20 = 360
inputs each



Fully
Connected
layer with
200
neurons
with 1000
inputs each



Final logistic
classifier
200 inputs
1 output

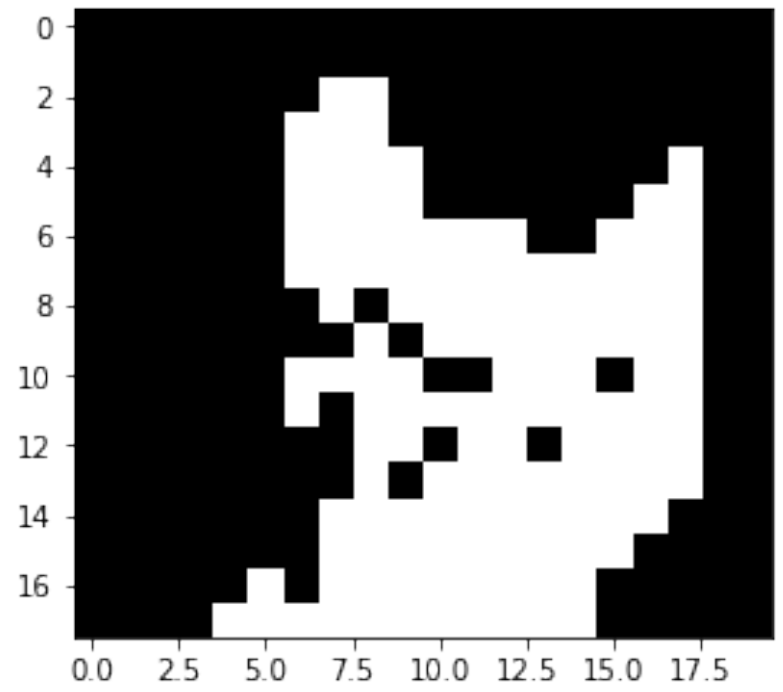


Cat?

**Problem 2: How many parameters are we
using in our Neural Network?**

$$(360+1) \times 1000 + (1000+1) \times 200 + (200+1) \times 1 = 561401 \text{ parameters}$$

Image with
18x20 pixels

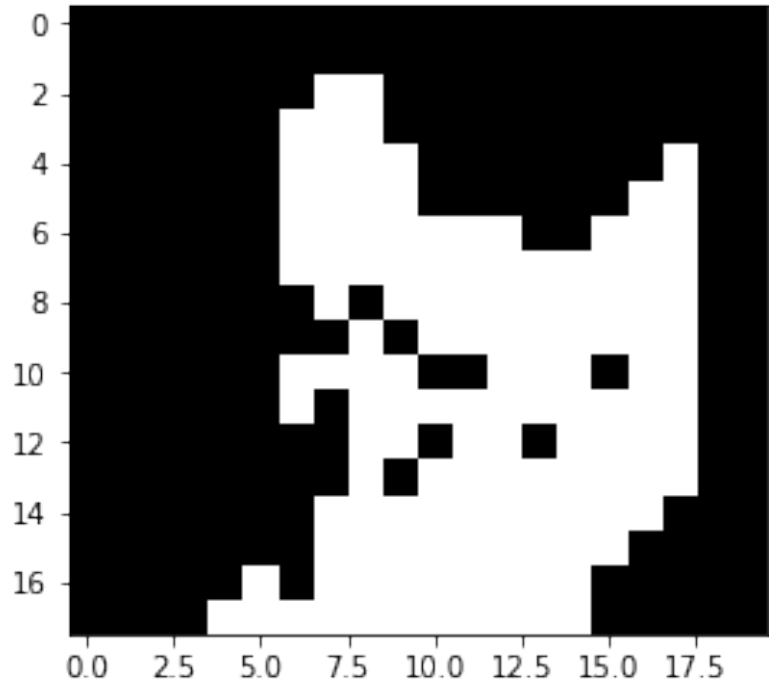


Feed-Forward Network with Fully Connected layers

Array with
18x20
numbers

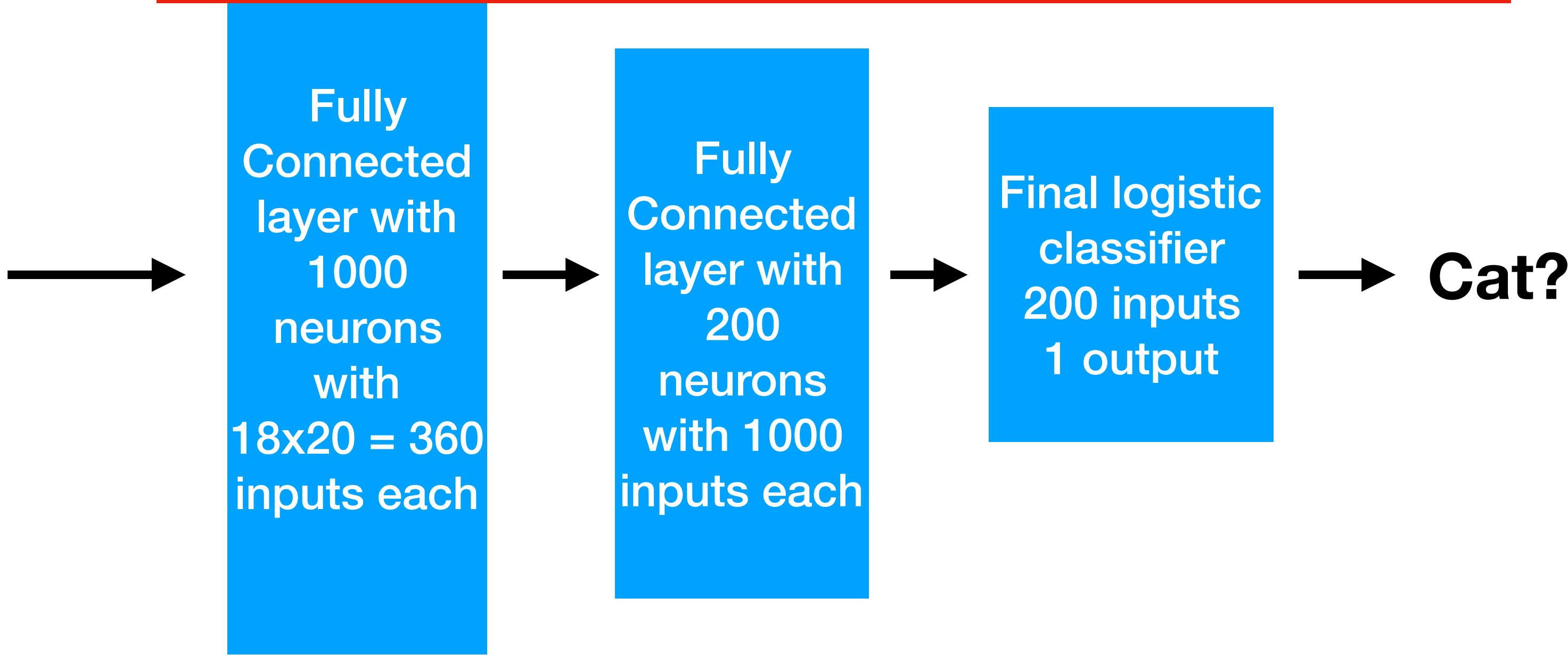
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0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	1	1	0	0
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0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	0	0
0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	0	1	1	0	0
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0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0

Image with
18x20 pixels



561 000 parameters: quite many, but might still be OK

But how about images with higher resolution?



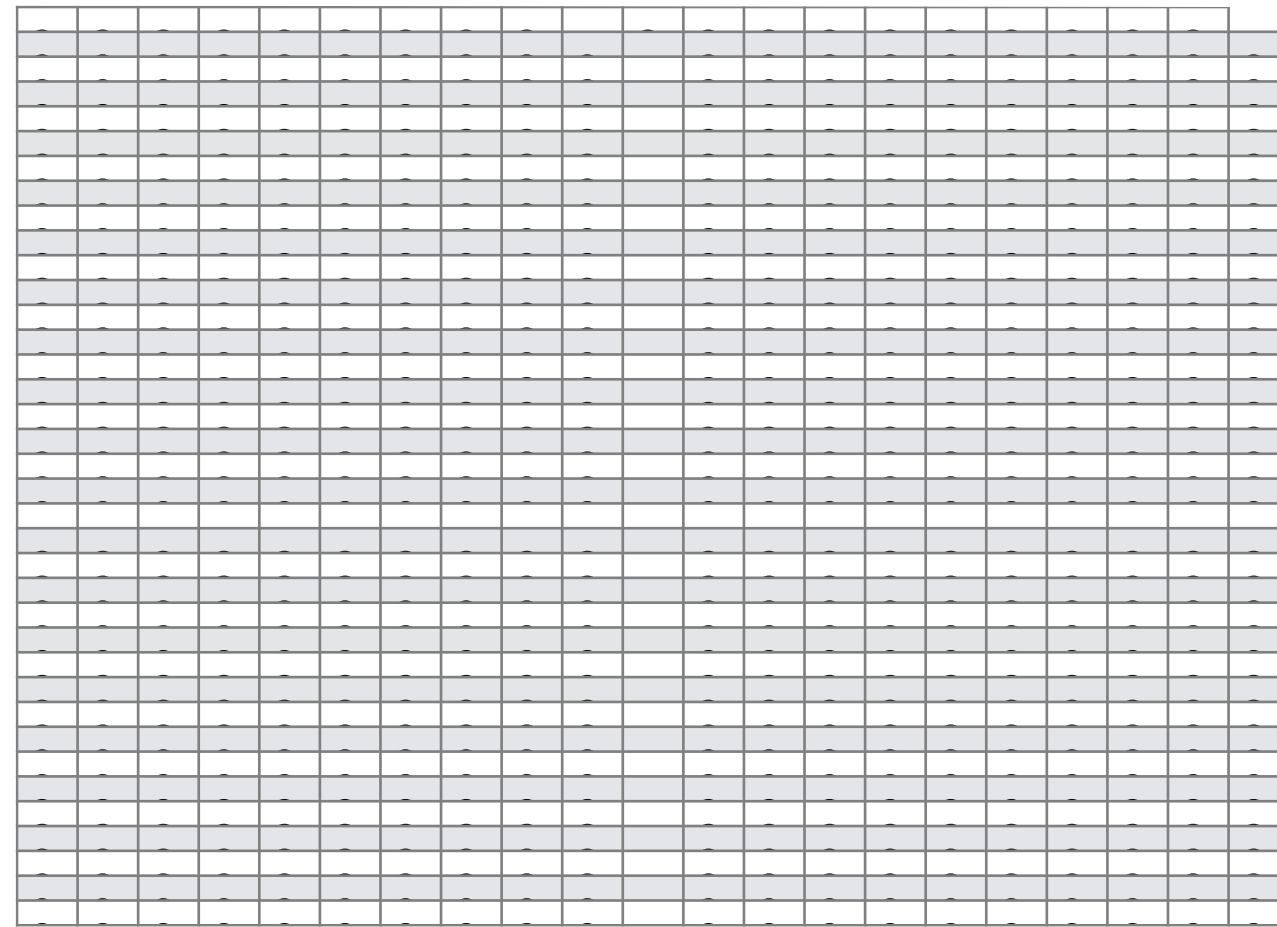
Problem 2: How many parameters are we using in our Neural Network?

$$(360+1) \times 1000 + (1000+1) \times 200 + (200+1) \times 1 = 561401 \text{ parameters}$$

Feed-Forward Network with Fully Connected layers

- How about trying the simplest thing?

Array with
900x1000
numbers



Fully
Connected
layer with
1000
neurons
with
 $900 \times 1000 = 900000$
inputs each



Fully
Connected
layer with
200
neurons
with 1000
inputs each

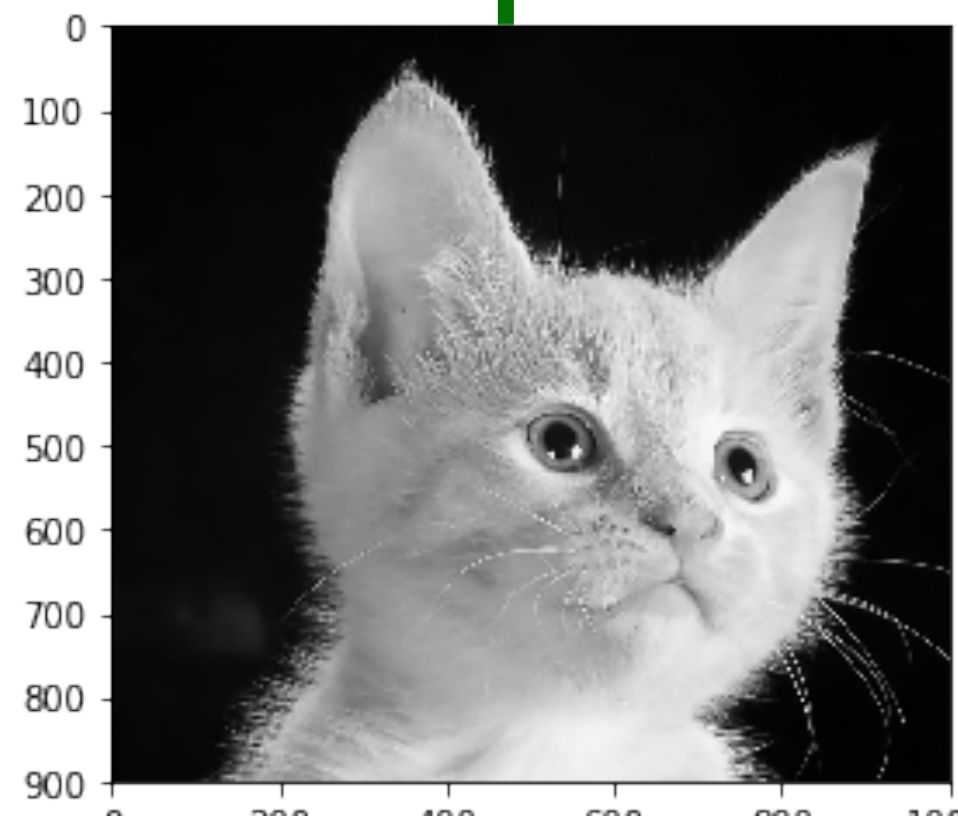


Final logistic
classifier
200 inputs
1 output



Cat?

Image with
900x1000 pixels
(greyscale)



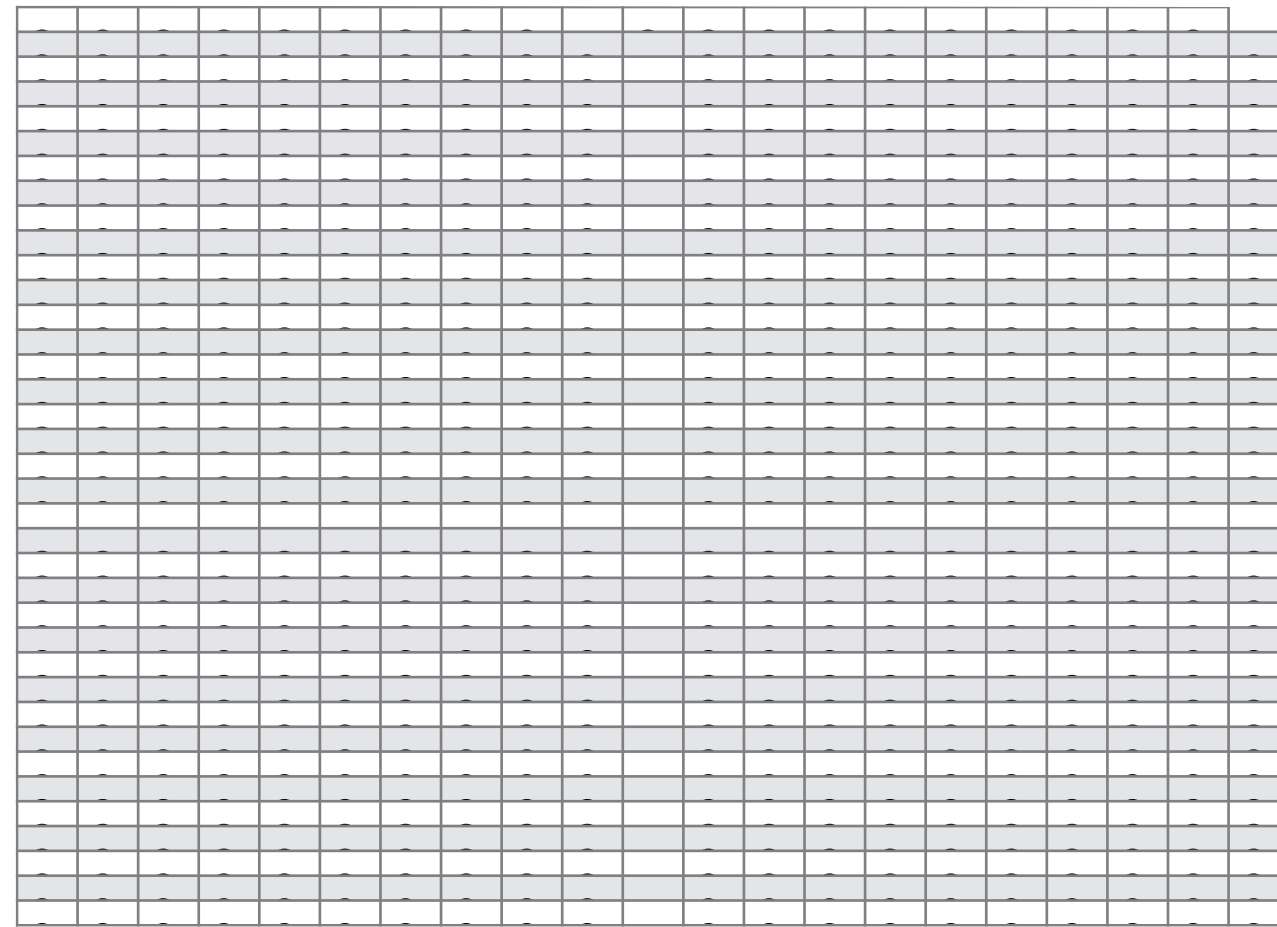
Now, how many parameters are we using in our Neural Network?

Feed-Forward Network with Fully Connected layers

- How about trying the simplest thing?

We now have almost a billion parameters. It is a lot!!!

Array with
900x1000
numbers



Fully
Connected
layer with
1000
neurons
with
 $900 \times 1000 = 900000$
inputs each



Fully
Connected
layer with
200
neurons
with 1000
inputs each

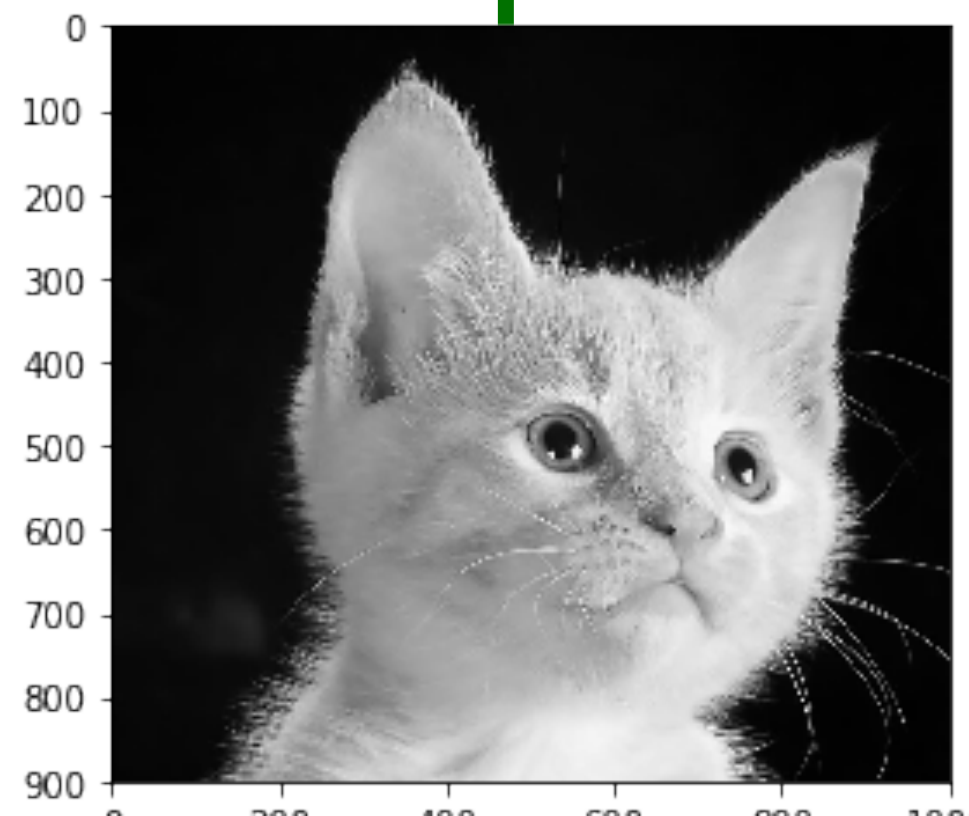


Final logistic
classifier
200 inputs
1 output



Cat?

Image with
900x1000 pixels
(greyscale)



Now, how many parameters are we using in our Neural Network?

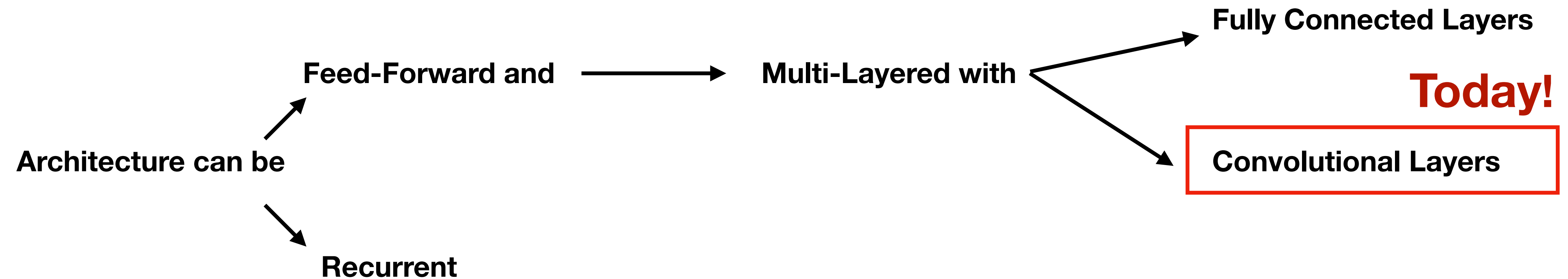
The problems of Fully-Connected Layers for Computer Vision

- As we saw, there are two problems with using Fully-Connected Layers for Computer vision:
 - The fully connected layer gets no spatial information (neighbouring pixels and far away pixels are treated similarly)
 - For high-resolution images, we need a very large number of parameters

Convolutional Layers

- The solution to these problems will be the ***Convolutional Layers***

Neural Network Architectures

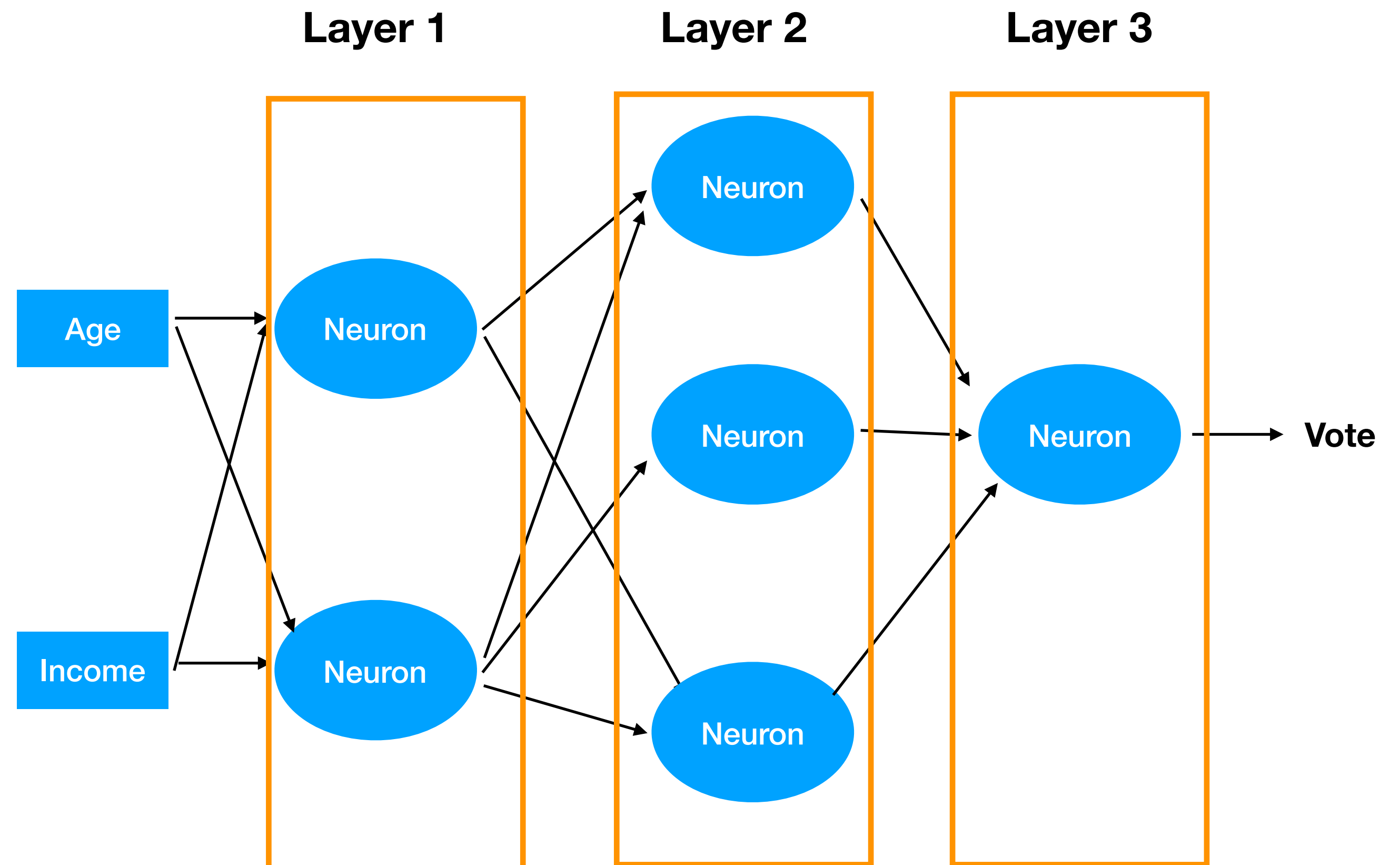


Convolutional Layers

- Like Fully Connected Layers, Convolutional Layers appear in multi-layered Feed-Forward architectures

Feed Forward Architectures

- In the case of a feed-forward architecture, we often organize neurons in *layers*
- Rules:
 1. A neuron is never connected to a neuron in the same layer
 2. A neuron output only goes in the input of a neuron in the next layer
- We will call this a Feed Forward Multi-Layer Architecture

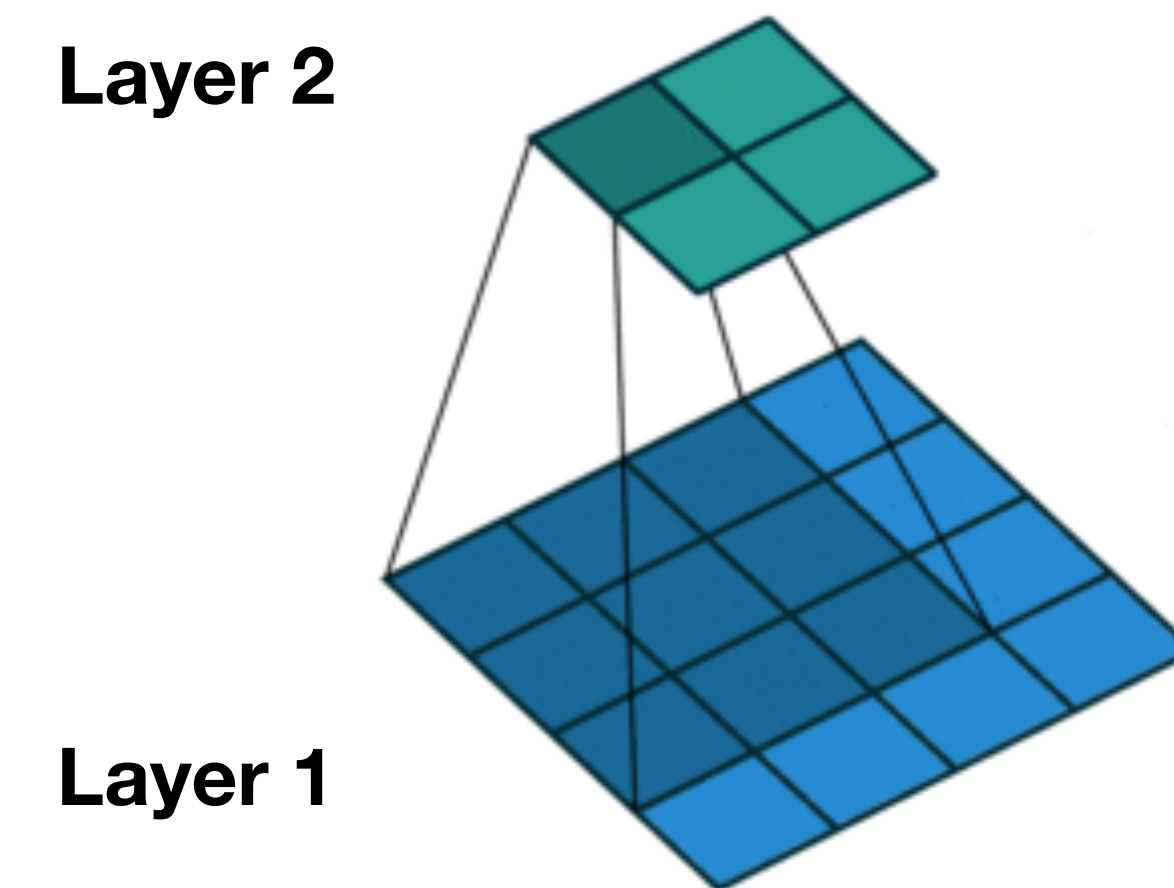


Convolutional Layers

- Like Fully Connected Layers, Convolutional Layers appear in multi-layered Feed-Forward architectures
- Therefore, we still have this idea that neurons in one layer only take input from the previous layer
- In a Fully-Connected layer, each neuron in one layer takes input from all neurons in the previous layer
- In a Convolutional Layer, each neuron in one layer takes input from only some neurons in the previous layer

Convolutional Layers

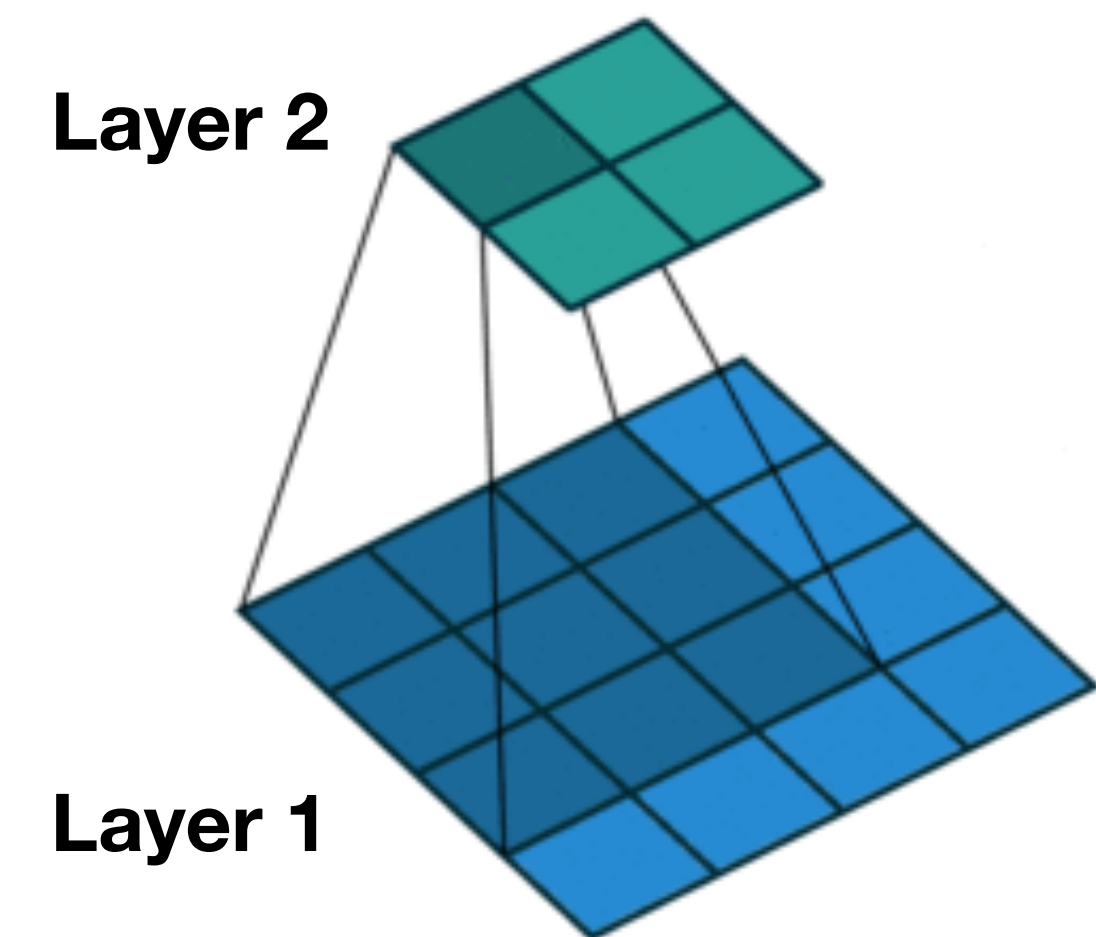
- Neurons are organized in 2-dimensional layers
- Neurons in 2 layers are only connected if they roughly belong to the same area of their respective layer
- Eg. The neuron in the top-left corner of layer 2 is only connected to the 9 neurons in the top-left corner of layer 1



Convolutional Layers

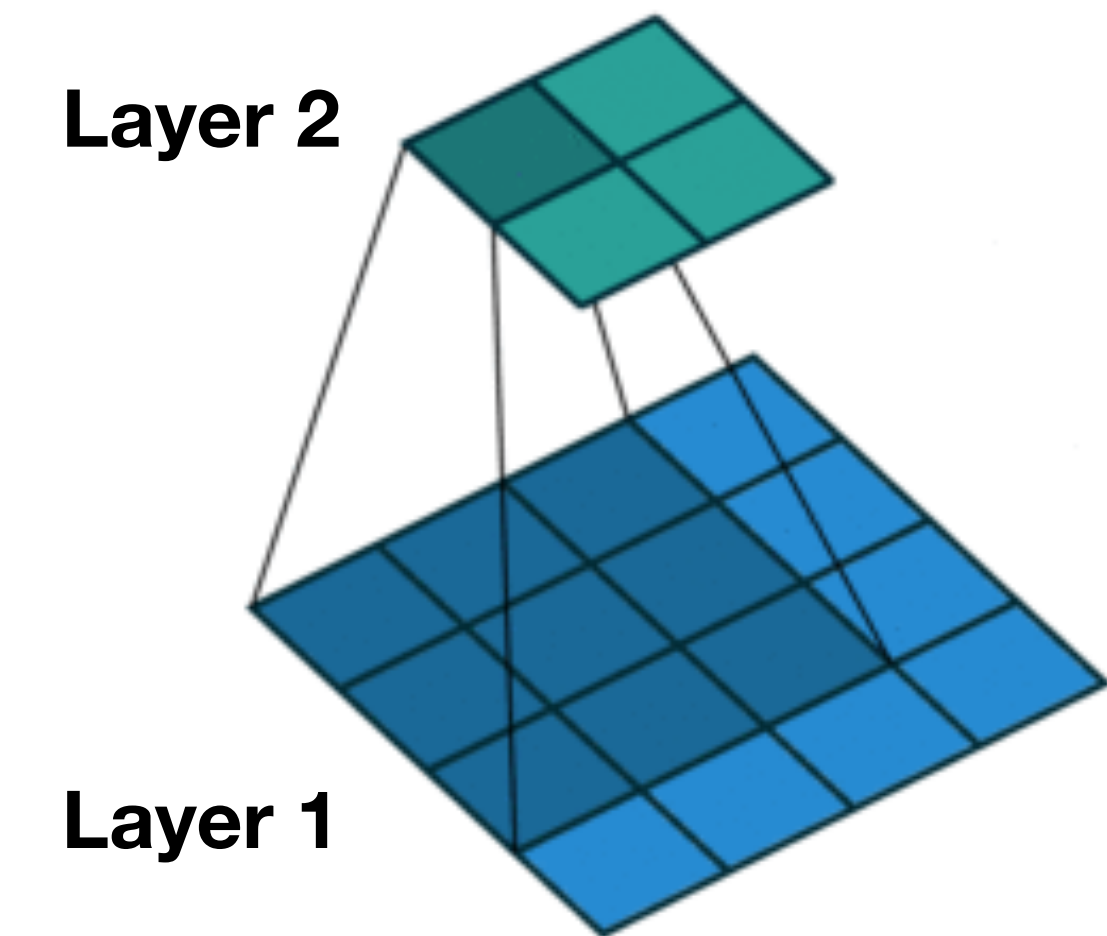
- Neurons are organized in 2-dimensional layers
- Neurons in 2 layers are only connected if they roughly belong to the same area of their respective layer
- Eg. The neuron in the top-left corner of layer 2 is only connected to the 9 neurons in the top-left corner of layer 1

This gives spatial information to the network



Convolutional Layers

- Neurons are organized in 2-dimensional layers
- Neurons in 2 layers are only connected if they roughly belong to the same area of their respective layer
- Eg. The neuron in the top-left corner of layer 2 is only connected to the 9 neurons in the top-left corner of layer 1



This gives spatial information to the network

Because all of the inputs of one neuron correspond to Neighboring pixels

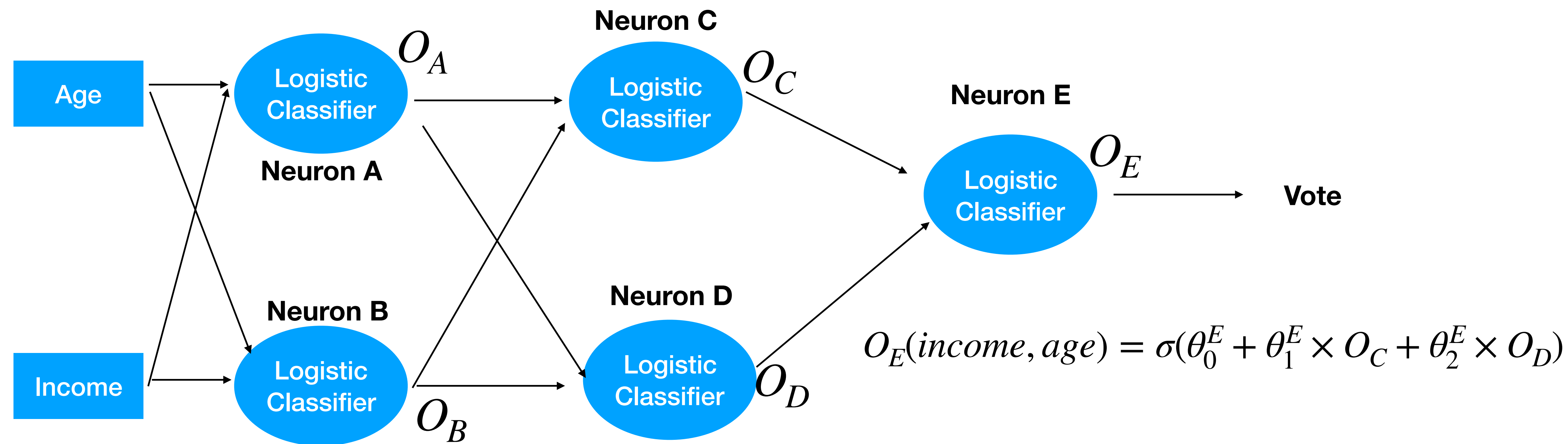
Weight Sharing

- Another specificity of convolutional layers: their **weights** are **shared**
- This means all neurons in one layer actually have the same weights

Weight Sharing

Weights not shared:

$$O_A(\text{income}, \text{age}) = \sigma(\theta_0^A + \theta_1^A \times \text{income} + \theta_2^A \times \text{age}) \quad O_C(\text{income}, \text{age}) = \sigma(\theta_0^C + \theta_1^C \times O_A + \theta_2^C \times O_B)$$



$$O_E(\text{income}, \text{age}) = \sigma(\theta_0^E + \theta_1^E \times O_C + \theta_2^E \times O_D)$$

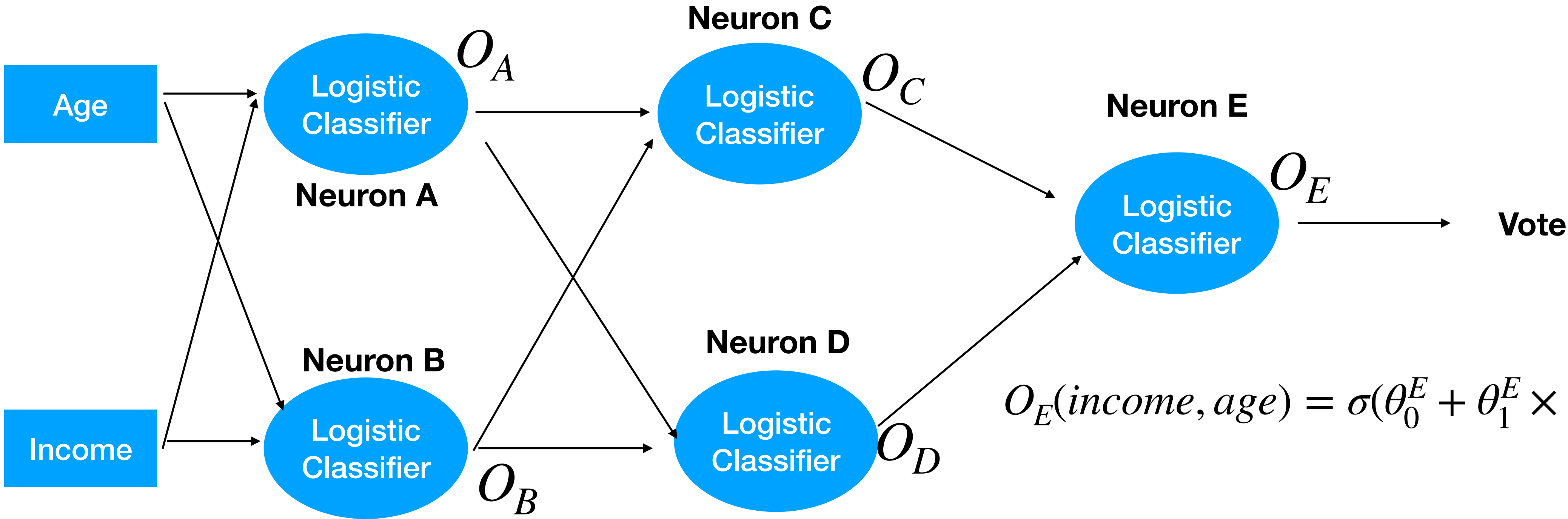
$$O_B(\text{income}, \text{age}) = \sigma(\theta_0^B + \theta_1^B \times \text{income} + \theta_2^B \times \text{age}) \quad O_D(\text{income}, \text{age}) = \sigma(\theta_0^D + \theta_1^D \times O_A + \theta_2^D \times O_B)$$

Weight Sharing

Weights shared:

$$O_A(\textit{income}, \textit{age}) = \sigma(\theta_0^A + \theta_1^A \times \textit{income} + \theta_2^A \times \textit{age})$$

$$O_C(\textit{income}, \textit{age}) = \sigma(\theta_0^C + \theta_1^C \times O_A + \theta_2^C \times O_B)$$



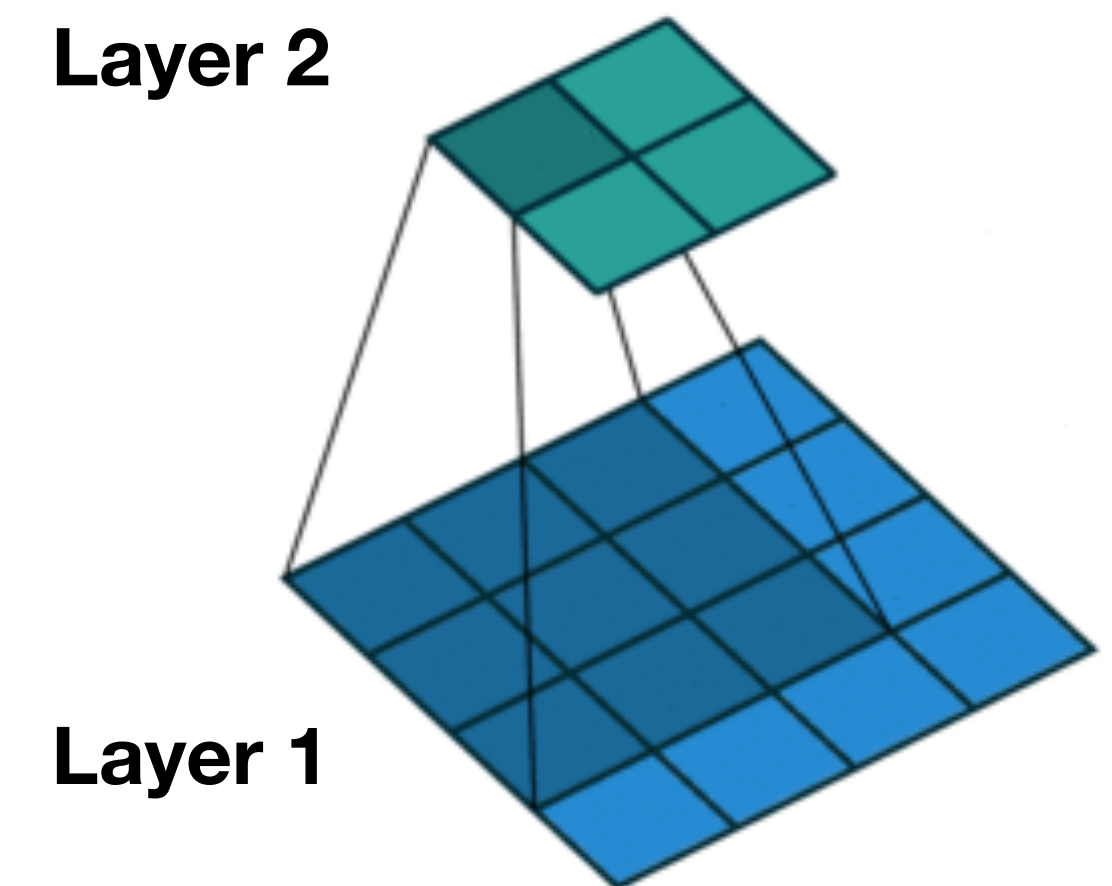
$$O_B(\textit{income}, \textit{age}) = \sigma(\theta_0^A + \theta_1^A \times \textit{income} + \theta_2^A \times \textit{age})$$

$$O_D(\textit{income}, \textit{age}) = \sigma(\theta_0^C + \theta_1^C \times O_A + \theta_2^C \times O_B)$$

$$O_E(\textit{income}, \textit{age}) = \sigma(\theta_0^E + \theta_1^E \times O_C + \theta_2^E \times O_D)$$

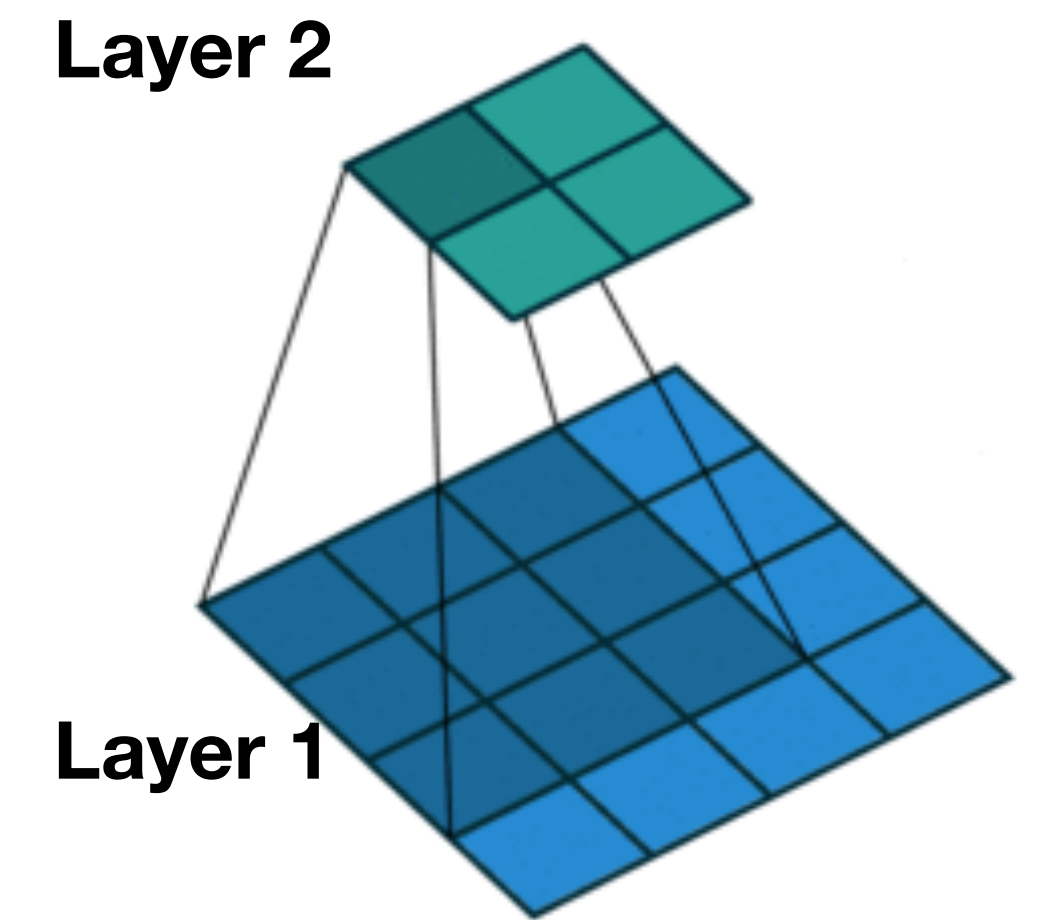
Weight Sharing

- Another specificity of convolutional layers: their **weights** are **shared**
- This means all neurons in one layer actually have the same weights
- This is good for two reasons:
 - Much less parameters for each layer
 - Translation invariance of the network



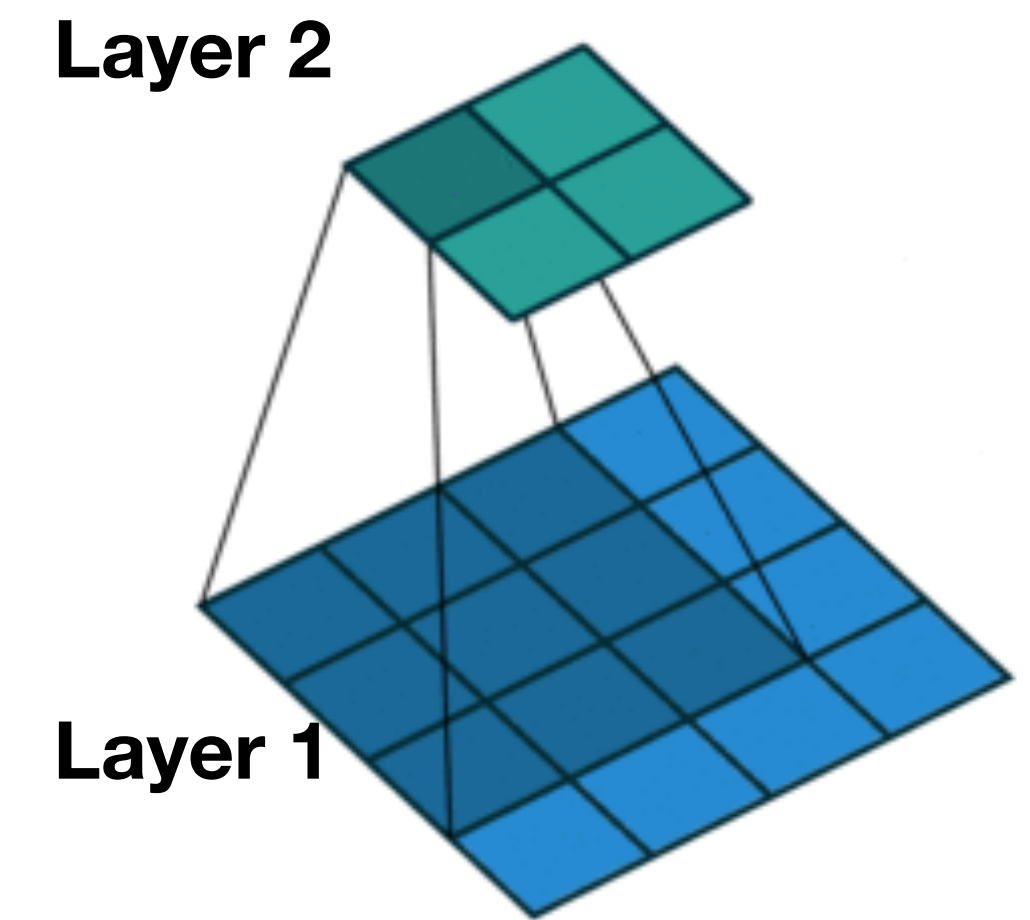
Weight Sharing

- With that in mind, how many parameters would we actually have for the convolutional layer on the right?



Weight Sharing

- With that in mind, how many parameters would we actually have for the convolutional layer on the right?
- First neuron has 9 input neurons $\rightarrow 9 + 1$ parameters
- The three other neurons share the parameters:
 - 10 parameters in total
 - Instead of 40 parameters without weight sharing
- How many parameters if it was a fully connected layer?



Convolution Layers: the Mathematical Point of View

- We saw previously that the computation of Fully-Connected layers could be represented efficiently by the mathematical operation called ***Matrix Multiplication***
- Now, we are going to see which mathematical operation correspond to a convolution layer

Convolution Layers: the Mathematical Point of View

- The mathematical operation we need to look at is called (unsurprisingly) the “***convolution***” ***operation***
- (Note: in mathematic and signal processing, the operation we are going to describe is actually called *cross-correlation*)

Convolution

- A convolution operation takes 2 arrays:
 - The input array
 - The kernel array
- It produces **a new array**

Convolution

Input Array

0	0	0	0	0	0
0	0	1	1	0	0
0	1	1	1	0	0
0	1	1	1	1	0
0	1	1	1	1	0
0	1	1	1	1	1

*

Kernel Array

2	0	2
0	1	0
-1	1	0

=

Output Array

1	1	1	-1
4	3	3	2
4	5	3	3
4	5	5	3

Convolution

- How we compute:

Input Array

0	0	0	0	0	0
0	0	1	1	0	0
0	1	1	1	0	0
0	1	1	1	1	0
0	1	1	1	1	0
0	1	1	1	1	1

Kernel Array

2	0	2
0	1	0
-1	1	0

*

=

Output Array

1	1	1	-1
4	3	3	2
4	5	3	3
4	5	5	3

$$0 \times 2 + 0 \times 0 + 0 \times 2 + 0 \times 0 + 0 \times 1 + 1 \times 0 + 0 \times -1 + 1 \times 1 + 1 \times 0 = 1$$

Convolution

- How we compute:

Input Array

0	0	0	0	0	0
0	0	1	1	0	0
0	1	1	1	0	0
0	1	1	1	1	0
0	1	1	1	1	0
0	1	1	1	1	1

Kernel Array

2	0	2
0	1	0
-1	1	0

*

=

Output Array

1	1	1	-1
4	3	3	2
4	5	3	3
4	5	5	3

$$0 \times 2 + 0 \times 0 + 1 \times 2 + 0 \times 0 + 1 \times 1 + 1 \times 0 + 0 \times -1 + 1 \times 1 + 1 \times 0 = 4$$

Convolution

- How we compute:

Input Array

0	0	0	0	0	0
0	0	1	1	0	0
0	1	1	1	0	0
0	1	1	1	1	0
0	1	1	1	1	0
0	1	1	1	1	1

*

Kernel Array

2	0	2
0	1	0
-1	1	0

=

Output Array

1	1	1	-1
4	3	3	2
4	5	3	3
4	5	5	3

$$0 \times 2 + 1 \times 0 + 1 \times 2 + 1 \times 0 + 1 \times 1 + 1 \times 0 + 1 \times -1 + 1 \times 1 + 1 \times 0 = 3$$

Convolution

- Your turn:

Input Array

0	0	0	0	0	0
0	0	1	1	0	0
0	1	1	1	0	0
0	1	1	1	1	0
0	1	1	1	1	0
0	1	1	1	1	1

Kernel Array

-1	0	1
-1	0	1
-1	0	1

■

Output Array

Padding

- In practice, if the kernel array has dimension $k \times k$, the output array dimension is reduced by $(k-1)$ in each dimension

Input Array (6x6)

0	0	0	0	0	0
0	0	1	1	0	0
0	1	1	1	0	0
0	1	1	1	1	0
0	1	1	1	1	0
0	1	1	1	1	1

Kernel Array (3x3)

2	0	2
0	1	0
-1	1	0

*

=

Output Array (4x4)

1	1	1	-1
4	3	3	2
4	5	3	3
4	5	5	3

Input Array (6x6)

0	0	0	0	0	0
0	0	1	1	0	0
0	1	1	1	0	0
0	1	1	1	1	0
0	1	1	1	1	0
0	1	1	1	1	1

Padding

- If one wants the ***output size*** to be the same as the ***input size***, the input is padded with zeros
- In practice, we will always suppose we use padding in the following

Padded Input Array (8x8)

0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	1	1	0	0	0
0	0	1	1	1	0	0	0
0	0	1	1	1	1	0	0
0	0	1	1	1	1	0	0
0	0	1	1	1	1	1	0
0	0	0	0	0	0	0	0

Kernel Array (3x3)

$$\begin{array}{|c|c|c|} \hline 2 & 0 & 2 \\ \hline 0 & 1 & 0 \\ \hline -1 & 1 & 0 \\ \hline \end{array} =$$

Output Array (6x6)

0	0	1	0	-1	0
0	1	1	1	-1	0
0	4	3	3	2	-1
2	4	5	3	3	-1
2	4	5	5	3	2
2	3	5	5	3	3

Convolution

- This convolution operation is interesting for two reasons:
 - 1- It allows an efficient representation of convolutional layers
 - 2- It is connected to image filters called “edge detectors”

Convolution operation and Convolutional Layers

- Let us look again at our convolution operation

Input Array

0	0	0	0	0	0	0
0	0	1	1	0	0	0
0	1	1	1	0	0	0
0	1	1	1	1	0	0
0	1	1	1	1	1	0
0	1	1	1	1	1	1

Kernel Array

2	0	2
0	1	0
-1	1	0

*

=

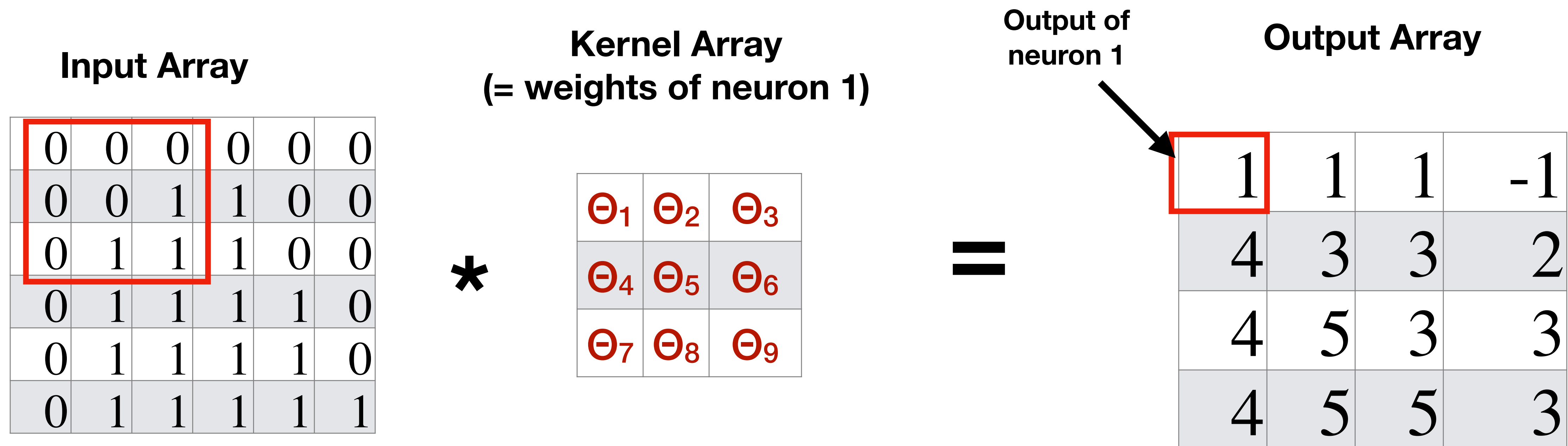
Output Array

1	1	1	-1
4	3	3	2
4	5	3	3
4	5	5	3

$$0 \times 2 + 0 \times 0 + 0 \times 2 + 0 \times 0 + 0 \times 1 + 1 \times 0 + 0 \times -1 + 1 \times 1 + 1 \times 0 = 1$$

Convolution operation and Convolutional Layers

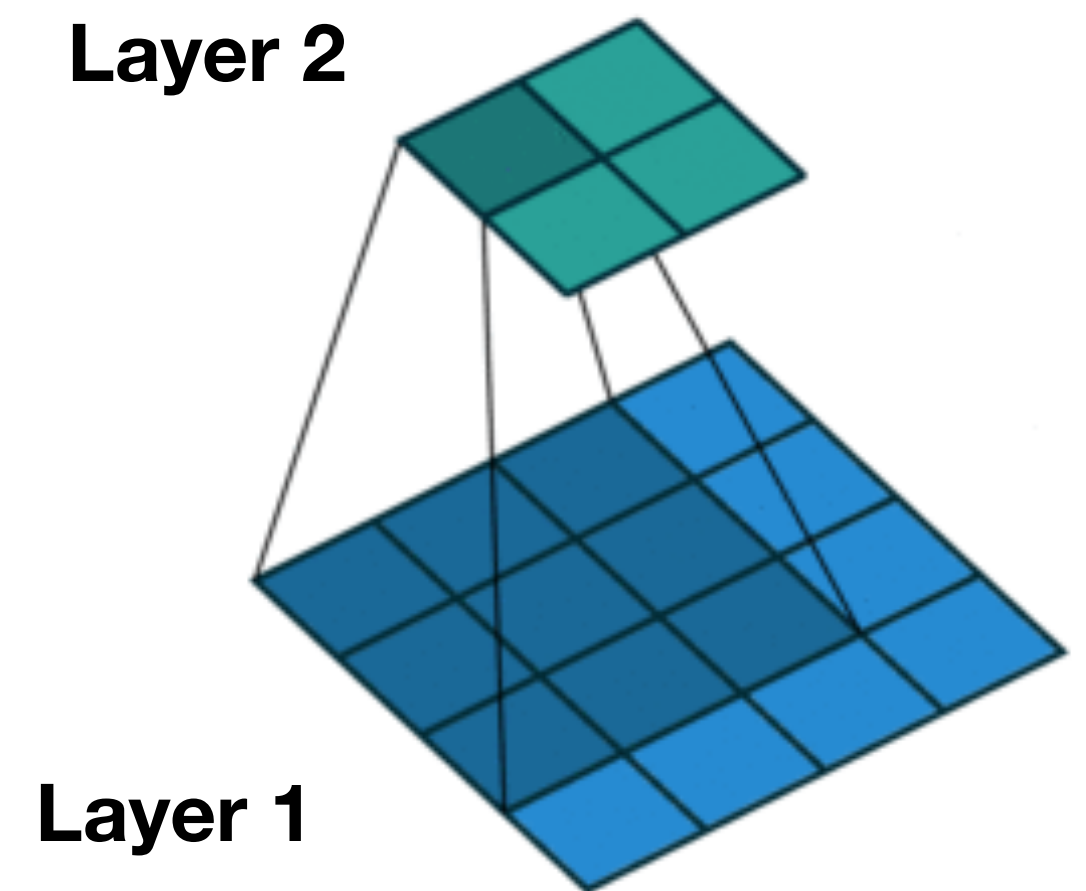
- If the kernel corresponds to the weights of a neuron in a convolution layer:



- The convolution operation actually computes the output of this convolution layer!

Convolution operation and Convolutional Layers

- The convolution operation actually computes the output of this convolution layer!



Input Array

0	0	0	0
0	0	1	1
0	1	1	1
0	1	1	1

Kernel Array
(= weights of neuron 1)

Θ_1	Θ_2	Θ_3
Θ_4	Θ_5	Θ_6
Θ_7	Θ_8	Θ_9

$*$

Output of neuron 1

Output Array

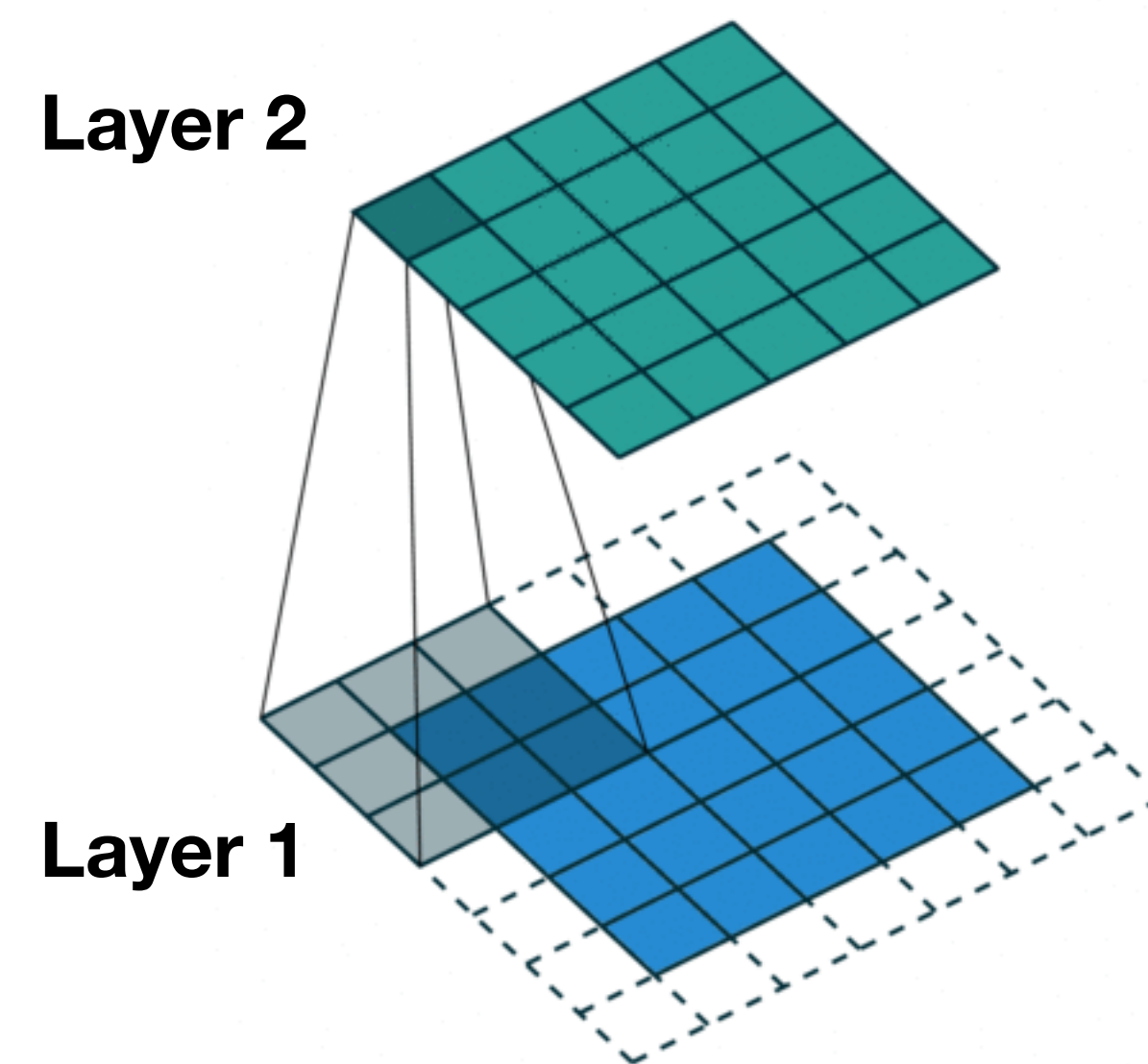
1	1
4	3

$=$

- Note that we have one additional parameter: the **bias** θ_0
- We have therefore $9 + 1 = 10$ parameters as we computed previously for this case

Padding

- Just a visualization of what happens with padding
 - It is as if the neurons on the edge of the output layer are connected to four inputs instead of nine



Convolution

- This convolution operation is interesting for two reasons:
 - 1- It allows an efficient representation of convolutional layers
 - 2- It is connected to image filters called “edge detectors”

Edge Detectors

- Edge detectors are simple image processing operations that were performed even prior to the use of convolutional layers in Neural Networks
- They can also be expressed as a convolution operation operation on an image

Convolutions as “Edge Detectors”

- Intuitively, this kernel “detect” vertical edges

Input Array

0	0	0	0	0	0
0	0	1	1	0	0
0	1	1	1	0	0
0	1	1	1	1	0
0	1	1	1	1	0
0	1	1	1	1	1

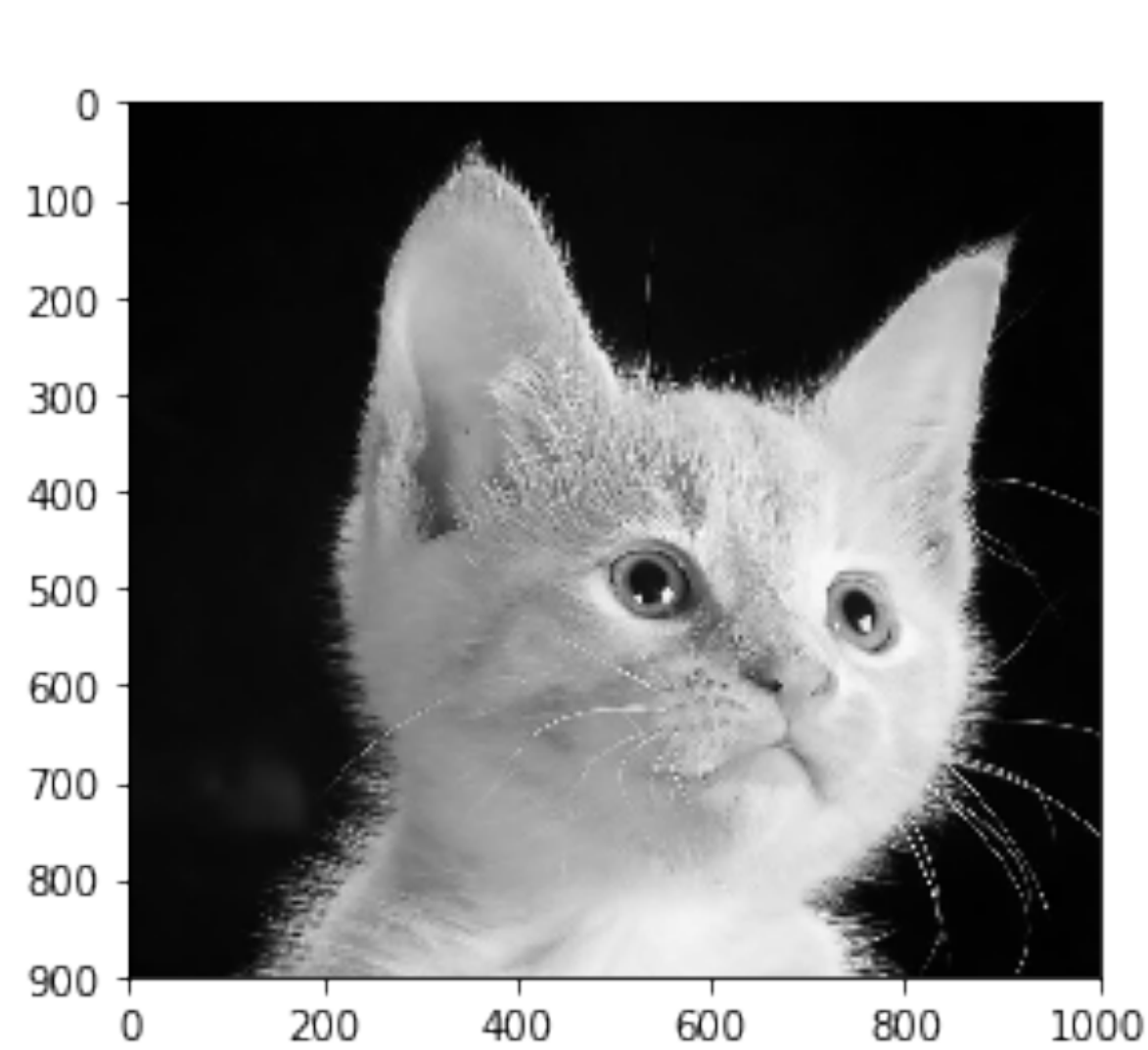
Kernel Array

-1	0	1
-1	0	1
-1	0	1

=

2	1	-2	-2
3	1	-2	-3
3	0	-1	-3
3	0	0	-2

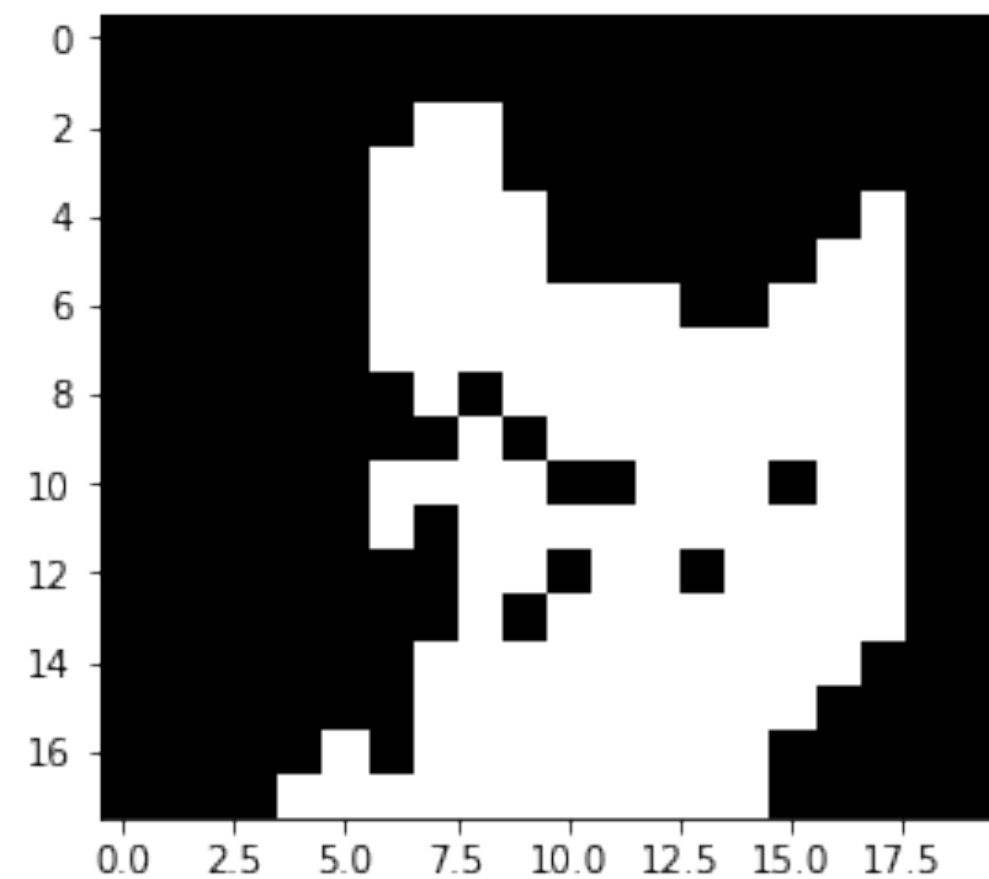
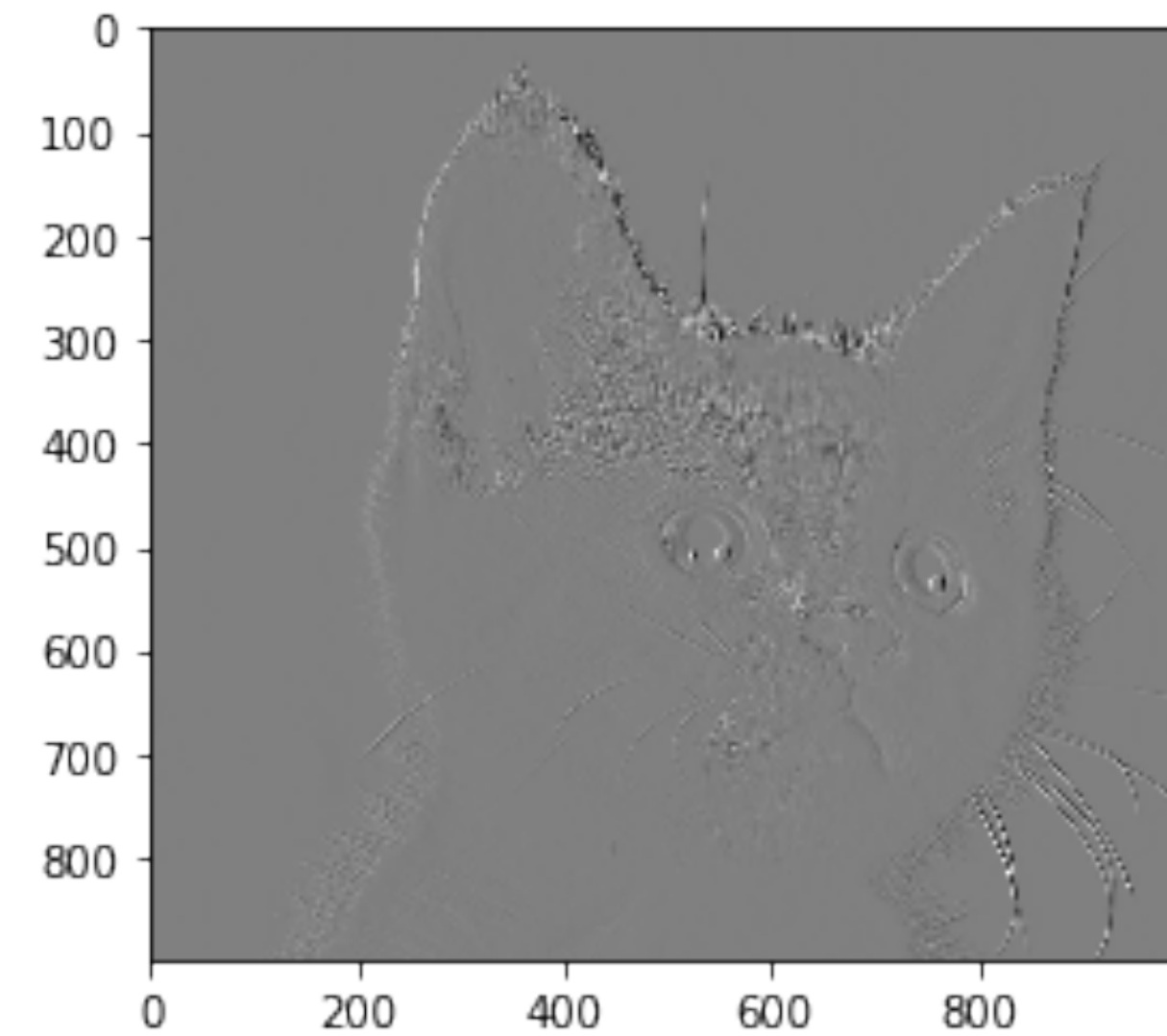
Edge Detectors



*

-1	0	1
-1	0	1
-1	0	1

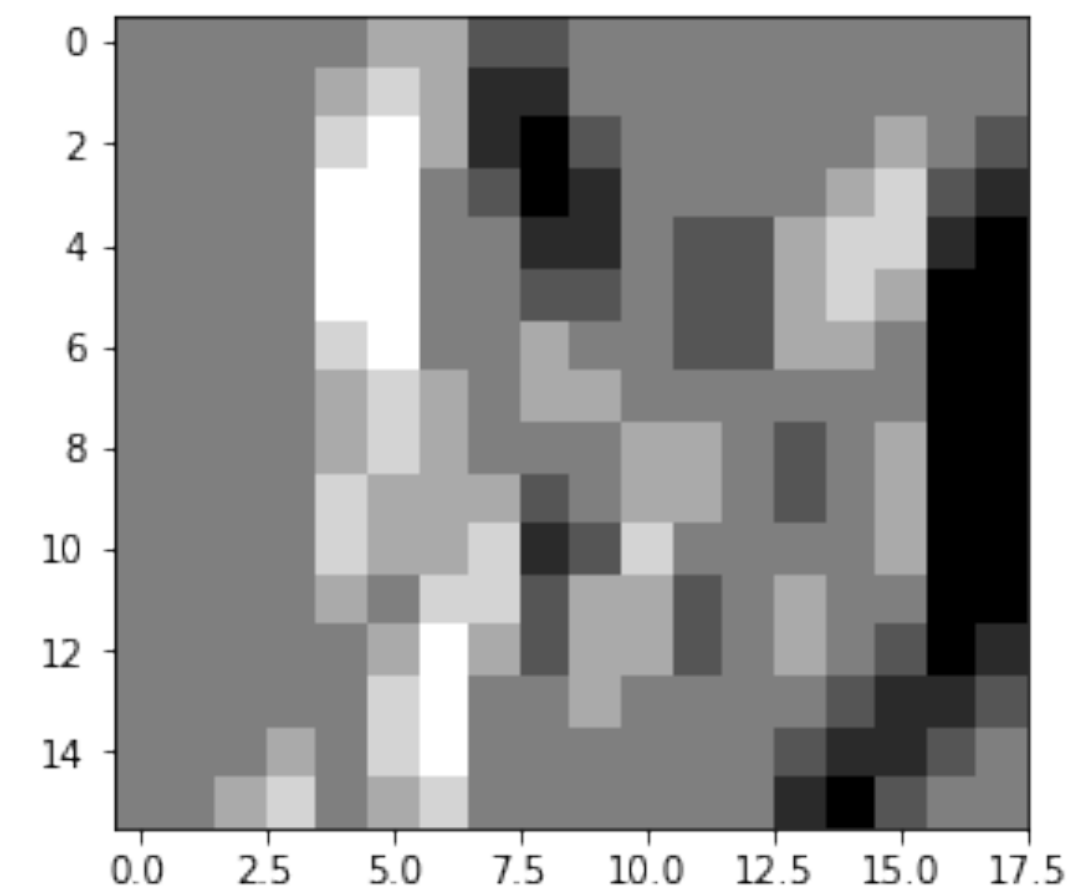
=



*

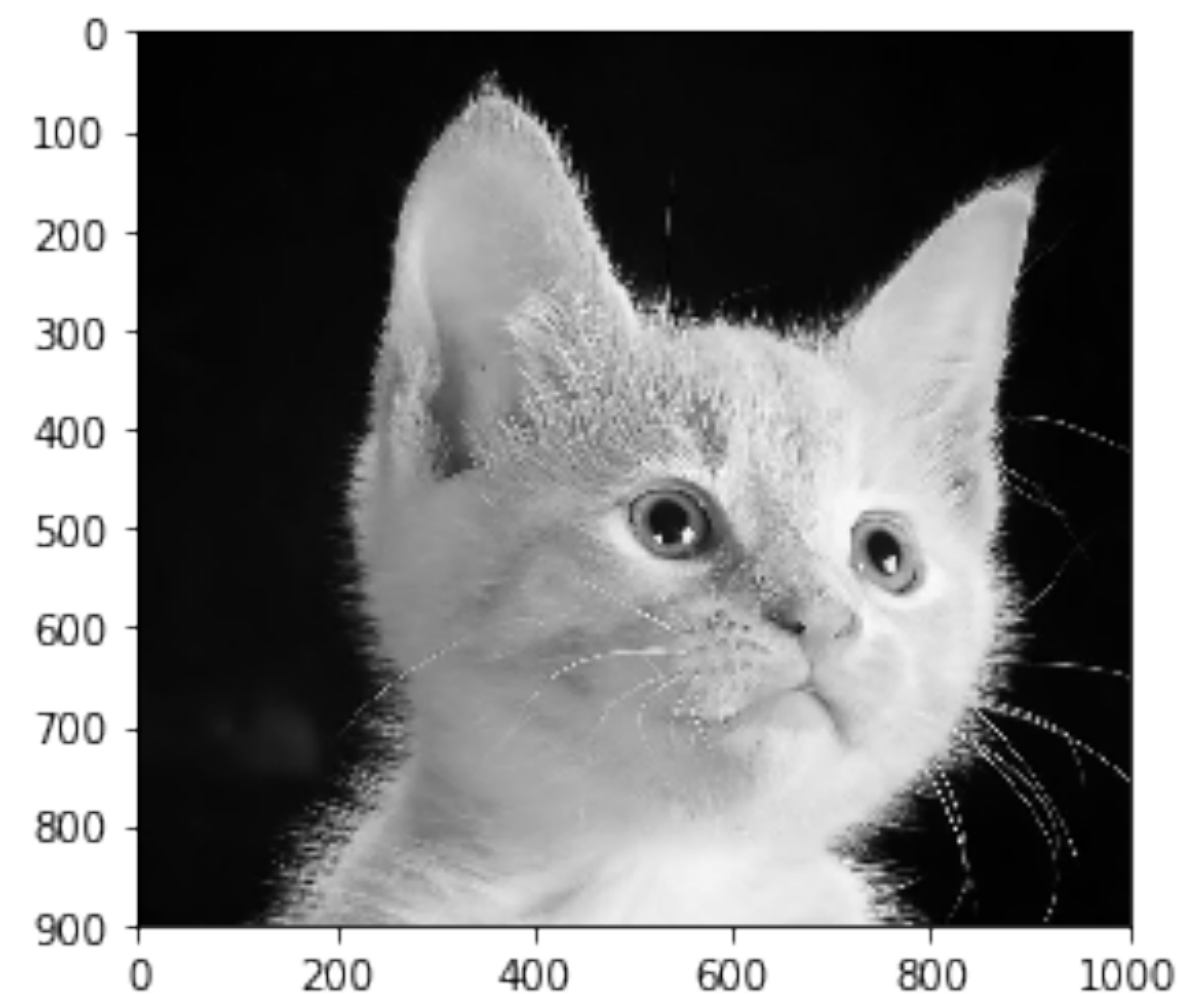
-1	0	1
-1	0	1
-1	0	1

=



Learnable Kernels and Edge Detectors

In practice, we will be learning these parameters from examples:



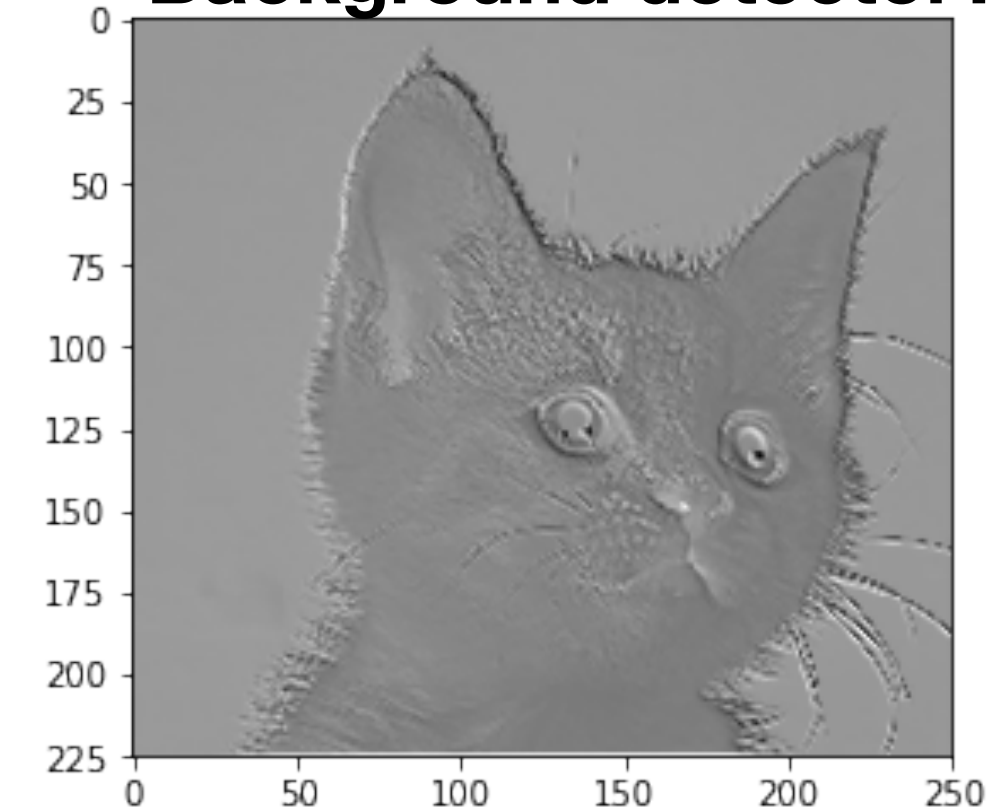
*

Θ_1	Θ_2	Θ_3
Θ_4	Θ_5	Θ_6
Θ_7	Θ_8	Θ_9

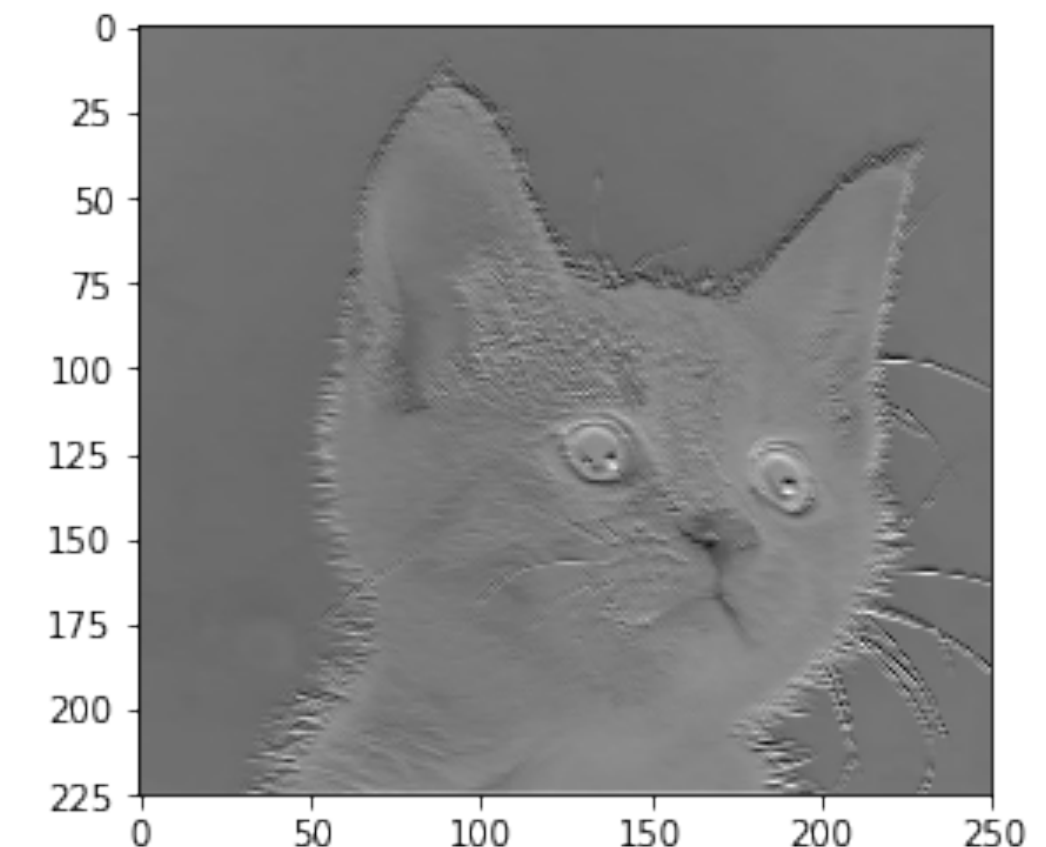
=

- We know some kernels can emphasize some edges in an image (edge detectors)
- Maybe by training the parameters, we discover kernels that can emphasize interesting aspects of the image?

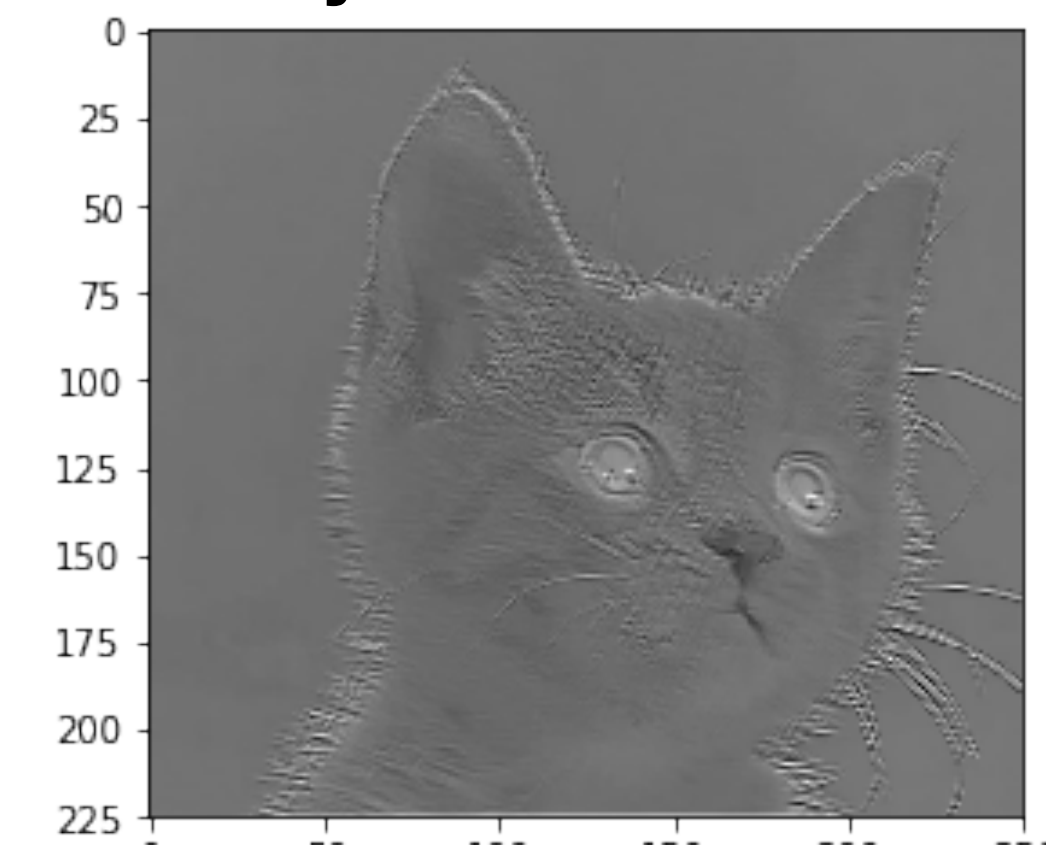
Background detector?



Fur detector?



Eyes detector?



Size of kernels

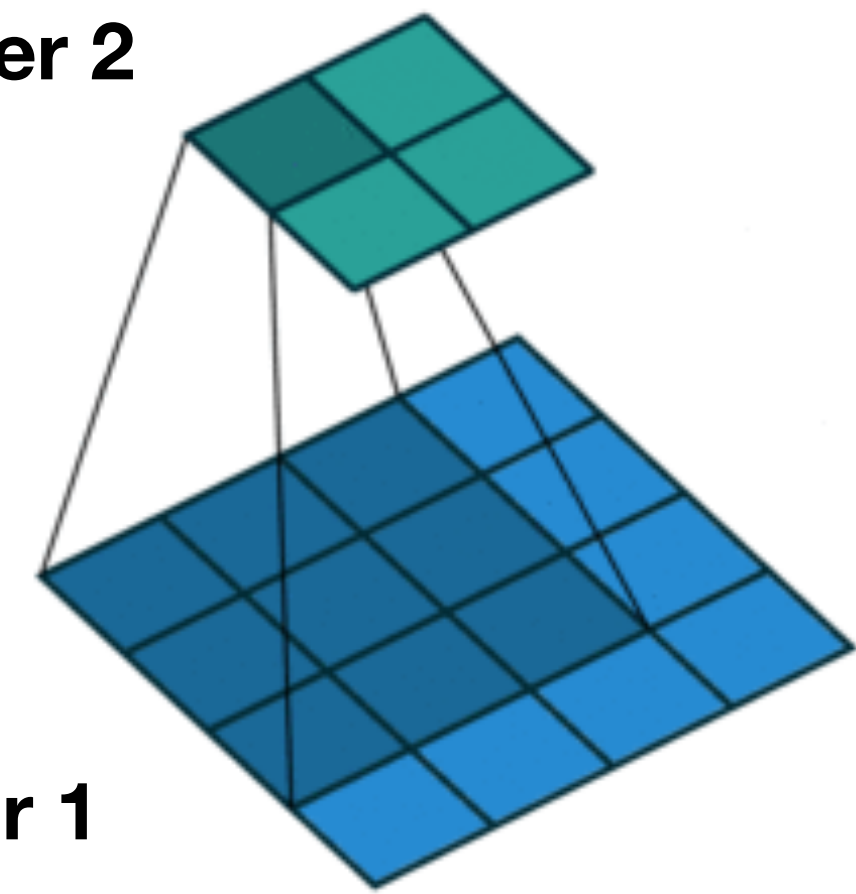
- We only considered convolutions with kernels of size 3x3
 - Corresponds to neurons having 9 inputs
- We can use smaller and larger kernels
- 3x3 is the most common
- 5x5 and 7x7 are also often used
- The convolution operation remains the same

Kernel Array
(= weights of neuron)

Θ_1	Θ_2	Θ_3
Θ_4	Θ_5	Θ_6
Θ_7	Θ_8	Θ_9

Layer 2

Layer 1

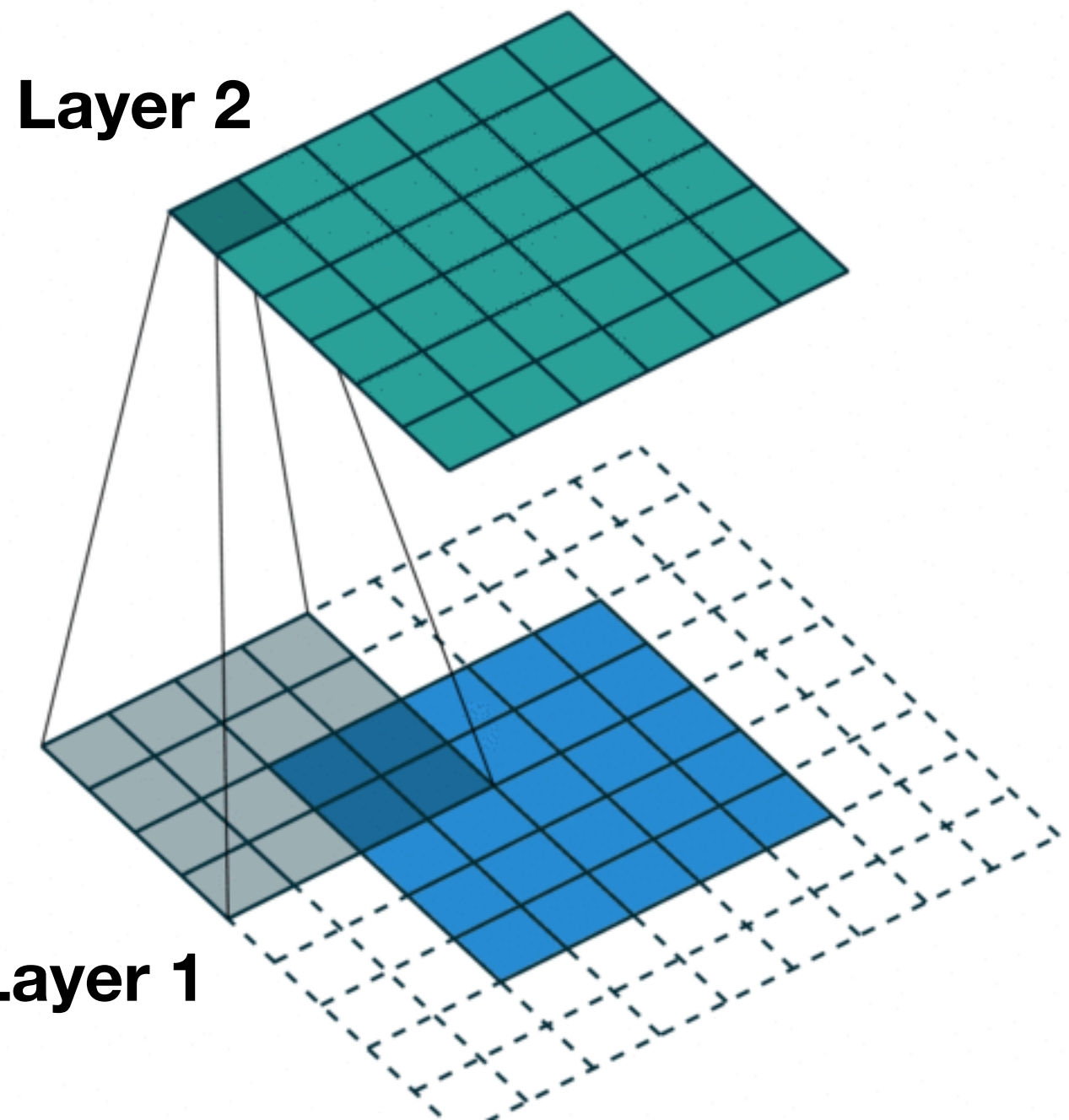


Kernel Array
(= weights of neuron)

Θ_1	Θ_2	Θ_3	Θ_4
Θ_5	Θ_6	Θ_7	Θ_8
Θ_9	Θ_{10}	Θ_{11}	Θ_{12}
Θ_{13}	Θ_{14}	Θ_{15}	Θ_{16}

Layer 2

Layer 1



Mathematic and Neurons

- We have now seen the two mathematic operations most used in Neural Networks:
- ***Matrix Multiplication*** represents the computation of a Fully Connected Layer of Neurons
- ***Convolution*** represents the computation of a Convolutional Layer
- The only other computations that usually happen in a Neural Network are so-called “activations operations” like the ***sigmoid*** function

Summary

- Convolutional Layers are good for image processing because:
 - They can have much less parameters than Fully Connected Layers (thank to having less input connections and to weight sharing)
 - They implicitly represent some spatial information (neighbouring pixels are connected to the same neurons; weights of neurons are invariant by translation)
 - They can represent useful image filters like Edge Detectors
- Next time: How to use them to build a Neural Network that can classify images